

# SYMMETRY-CONSTRAINED FORMATION MANEUVERING

WORKSHOP: GSC 2025

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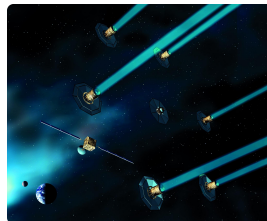


**CONNECT LAB**  
Cooperative Networks and Controls

# INTRODUCTION

Distributed coordination schemes have many practical applications:

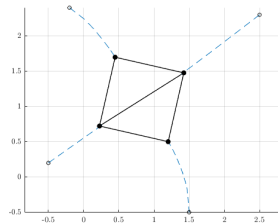
- UAVs
  - Surveillance and reconnaissance
  - Mapping
  - Aerial transportation
  - Mobile communication networks
  - Coordinated maneuvering
- Spacecraft
  - Interferometric arrays
  - Constellations for sensing



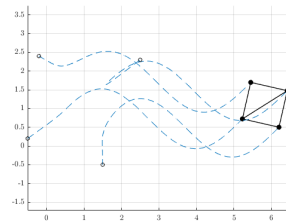
# OBJECTIVES

Given a team of agents able to sense/communicate *only* with neighboring agents:

Formation Acquisition



Formation Maneuvering



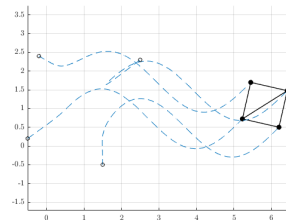
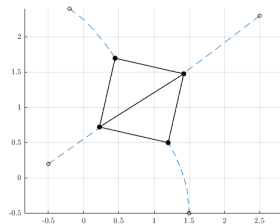
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## Formation Acquisition

- Overview of classic distance constrained formation Control
- Introduction of a novel control strategy for symmetry constrained formations

## Formation Maneuvering



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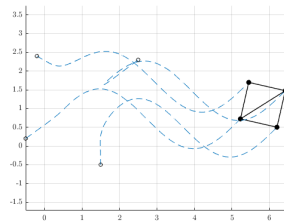
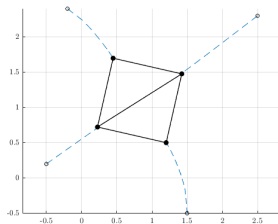
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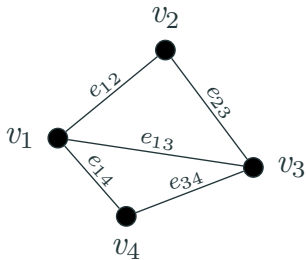
## Formation Maneuvering

Design a control strategy that enables symmetry-constrained formations to maneuver through space as a cohesive rigid body



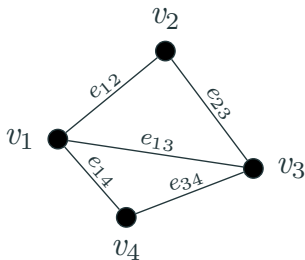
## FORMATION CONTROL - AGENT CONFIGURATION

- A team of  $n$  agents interact according to an information exchange graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

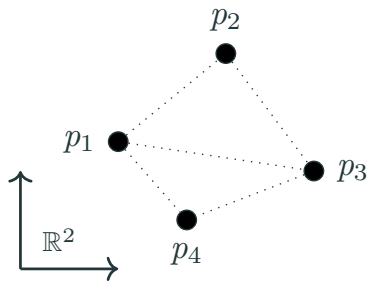


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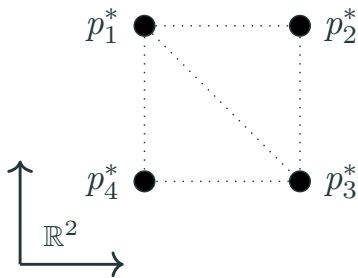
- A team of  $n$  agents interact according to an information exchange graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$



- The graph can be embedded in Euclidean space  $\mathbb{R}^d$  as a **framework**  $(\mathcal{G}, p)$ . The position of the  $i$ -th agent is given by  $p_i(t) \in \mathbb{R}^d$

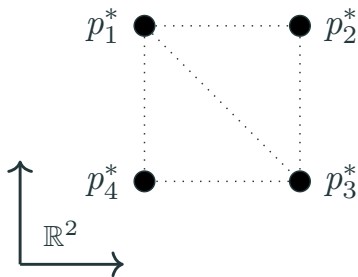


- By implementing distance constraints, the desired formation can be defined as a framework  $(\mathcal{G}, \mathbf{p}^*)$

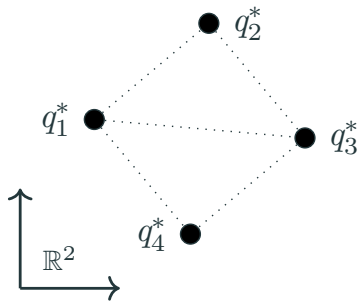


## FORMATION CONTROL - AGENT CONFIGURATION

- By implementing distance constraints, the desired formation can be defined as a framework  $(\mathcal{G}, \mathbf{p}^*)$



- Rotations and translations of this configuration result in some congruent framework  $(\mathcal{G}, \mathbf{q}^*)$  that also satisfies the constraints



## FORMATION CONTROL - CONSTRAINTS

- The **desired formation** is characterized by a set of  $M$  constraints, encoded in the function  $F: \mathbb{R}^{nd} \rightarrow \mathbb{R}^M$ , and a configuration  $\mathbf{p}^*$  satisfying the constraints
- The set of all **feasible formations** is

$$\mathcal{F}(p) = \{p \in \mathbb{R}^{nd} \mid F(p) = F(\mathbf{p}^*)\}$$

### Formation Control Objective

For an ensemble of  $n$  agents with dynamics

$$\dot{p}_i = u_i,$$

with  $p_i(t) \in \mathbb{R}^d$ , an information exchange graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , and formation constraint function  $F: \mathbb{R}^{nd} \rightarrow \mathbb{R}^M$ , design a distributed control law for each agent  $i \in \{1, \dots, n\}$  such that the set

$$\mathcal{F}(p) = \{p \in \mathbb{R}^{nd} \mid F(p) = F(\mathbf{p}^*)\},$$

is asymptotically stable.

## Theorem

[Krick 2009]

Consider the potential function

$$F_f(p) = \frac{1}{4} \sum_{ij \in \mathcal{E}} (\|p_i(t) - p_j(t)\|^2 - (d_{ij}^*)^2)^2$$

and assume the desired distances  $d_{ij}^*$  correspond to a feasible formation. Then the gradient dynamical system

$$\dot{p}_i = u_i = -\nabla_{p_i} F_f(p) = \sum_{ij \in \mathcal{E}} (\|p_i - p_j\|^2 - (d_{ij}^*)^2) (p_j - p_i)$$

asymptotically converges to the critical points of the potential function, i.e.,  $\frac{\partial F_f(p)}{\partial p} = 0$ .

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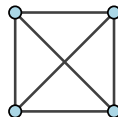
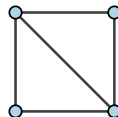
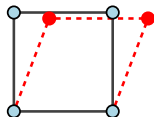
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How do we define shapes ?



Rigidity Theory allows us to determine:

- the number of constraints required to ensure the desired shape
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**Rigidity Matrix**  $R(\mathcal{G}, p)$

$$R(p) = \frac{\partial F(p)}{\partial p} = \text{diag}(p_i - p_j)(E^T \otimes I_d)$$

The rigidity matrix helps us determine whether a framework  $(\mathcal{G}, p)$  is **infinitesimally rigid**.

- $E$  is the incidence matrix of  $\mathcal{G}$
- Infinitesimal rigidity ensures that the shape is uniquely determined in a local sense, except from translations and rotations
- A framework is **infinitesimally rigid** if and only if  $\text{rk} R(p) = 2n - 3$  in  $\mathbb{R}^2$

The state-space representation of the distance constrained formation control:

$$\dot{p} = -\nabla_p F_f(p) = -R^T(p) (R(p)p - (d^*)^2)$$

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- This leads to a minimal architectural requirement that ensures convergence to the correct formation. Equivalent to:

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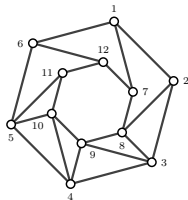
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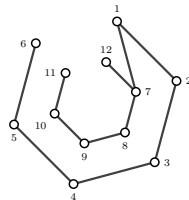
**Q:** Can the problem be solved with fewer constraints?

**A:** Yes, by leveraging the inherent symmetry in certain formations!

## Rotation symmetry



- The "classic" distance based formation control strategy requires at least 21 edges



- Incorporating symmetry constraints lowers the number of required edges to 11

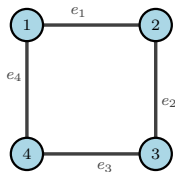
# SYMMETRY AND GRAPH AUTOMORPHISMS

Automorphisms encode graph **symmetries**

## Graph Automorphism

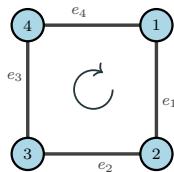
An **automorphism** of the graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  is a permutation  $\psi : \mathcal{V} \rightarrow \mathcal{V}$  of its vertex set such that

$$\{v_i, v_j\} \in \mathcal{E} \Leftrightarrow \{\psi(v_i), \psi(v_j)\} \in \mathcal{E}$$



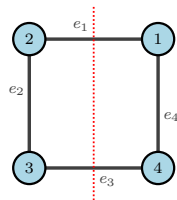
Identity:

$$\text{Id} = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 \end{pmatrix}$$



clock-wise  $90^\circ$  rotation:

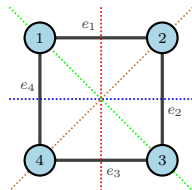
$$\psi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 3 & 4 & 1 \end{pmatrix}$$



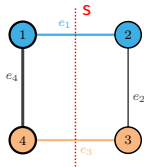
reflection:

$$\psi_2 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 \end{pmatrix}$$

- Additional permutations can be found for the given graph considering all possible reflections and rotations
- The set of all automorphisms of  $\mathcal{G}$  form a *group* -  $\text{Aut}(\mathcal{G})$ 
  - $\text{Aut}(\mathcal{G}) = \{\text{Id}, \psi_1, \psi_2, \dots\}$
- For any subgroup  $\Gamma \subseteq \text{Aut}(\mathcal{G})$ , we say that  $\mathcal{G}$  is  $\Gamma$ -symmetric, which define specific symmetries in  $\mathcal{G}$



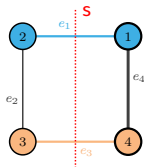
Certain nodes are equivalent to each other and can be grouped together.



consider  $\Gamma = \{\text{Id}, \psi_2\}$  (reflection about mirror  $S$ )

- **Vertex Orbit:**

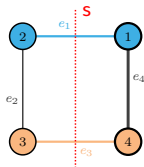
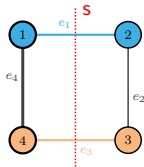
$$\Gamma_1 = \Gamma_2 = \{1, 2\}, \Gamma_3 = \Gamma_4 = \{3, 4\}$$



- **Edge Orbit:**

$$\Gamma_{e_1} = \{e_1\}, \Gamma_{e_3} = \{e_3\}, \Gamma_{e_2} = \Gamma_{e_4} = \{e_2, e_4\}$$

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vertices inside a vertex orbit are equivalent

**representative vertex set:**  $\mathcal{V}_0 = \{1, 4\}$

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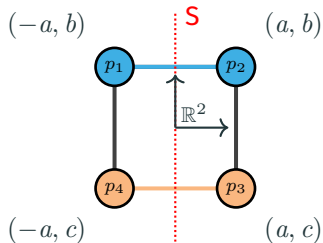
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**representative edge set:**  $\mathcal{E}_0 = \{e_1, e_3, e_4\}$

Graph symmetries can be realized in Euclidean space by assigning to each element of  $\Gamma$  an orthogonal matrix  $\tau$  representing a point group isometry.

Example

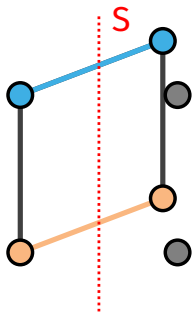


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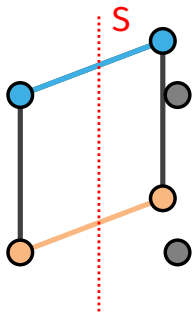
- Isometry  $\tau(\psi_2) = \tau_s = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$  :

$$\tau_s p_1 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -a \\ b \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix} = p_2$$

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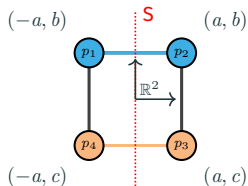
The symmetric relationship of  $\tau(\Gamma)$ -symmetric frameworks is only satisfied for special configurations



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Isometries of the desired configuration coincide with symmetries of the automorphisms of  $\mathcal{G}$

# ORBIT RIGIDITY MATRIX



$$R(p) = \begin{bmatrix} \begin{pmatrix} -2a & 0 \\ 0 & b-c \end{pmatrix} & \begin{pmatrix} 2a & 0 \\ 0 & 0 \end{pmatrix} & \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} & \begin{pmatrix} 0 & 0 \\ 0 & c-b \end{pmatrix} \\ \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} & \begin{pmatrix} 0 & b-c \\ 0 & 0 \end{pmatrix} & \begin{pmatrix} 0 & c-b \\ -2a & 0 \end{pmatrix} & \begin{pmatrix} 0 & 0 \\ 2a & 0 \end{pmatrix} \end{bmatrix}$$

Due to symmetry, certain rows and columns of the rigidity matrix are redundant.

## Orbit Rigidity Matrix $\mathcal{O}(\mathcal{G}_0, p)$

[Schulze 2011]

$$\mathcal{O}(\mathcal{G}_0, p) = \begin{bmatrix} (2p_1 - \tau_s p_1 - \tau_s^{-1} p_1)^T & (0 & 0) \\ (p_1 - p_4)^T & (p_4 - p_1)^T \\ (0 & 0) & (2p_4 - \tau_s p_4 - \tau_s^{-1} p_4)^T \end{bmatrix} = \begin{bmatrix} \begin{pmatrix} -2a & 0 \\ b-c & c-b \\ 0 & 0 \end{pmatrix} & \begin{pmatrix} 0 & 0 \\ c-b & -2a \\ 0 & 0 \end{pmatrix} \end{bmatrix}$$

Describes the  $\tau(\Gamma)$ -symmetric infinitesimal rigidity properties of  $\tau(\Gamma)$ -symmetric frameworks.

The introduction of the **orbit rigidity matrix** suggests a further way to exploit symmetries in formation control:

- Only representative edges are required to maintain distances
- Symmetries within vertex orbits have no need for distance constraints

Define a *symmetric formation potential*

$$F_f(p(t)) = F_e(p(t)) + F_s(p(t))$$

where

- The representative edge formation potential:

$$F_e(p(t)) = \frac{1}{4} \sum_{ij \in \mathcal{E}_0} \left( \|p_i(t) - \tau(\gamma)p_j(t)\|^2 - (d_{i\gamma(j)}^*)^2 \right)^2$$

- The symmetry potential:

$$F_s(p(t)) = \frac{1}{2} \sum_{i \in \mathcal{V}_0} \sum_{\substack{u, v \in \Gamma_i \\ uv \in \mathcal{E}}} \|p_u(t) - \tau(\gamma_{vu})p_v(t)\|^2$$

[Zelazo 25]

## FORCED SYMMETRIC FORMATION CONTROL

The states are defined as  $\tilde{p}(t) = Pp(t) = \begin{bmatrix} p_0^T(t) & p_f^T(t) \end{bmatrix}^T$ , for some permutation matrix  $P$ .

- $p_0(t)$  - the restriction of the configuration vector  $p(t)$  to agents in the representative vertex set  $\mathcal{V}_0$
- $p_f(t)$  - The remaining agents

Propose the gradient control

$$u(t) = -\nabla F_f(p(t))$$

The dynamics in state-space form become

$$\begin{bmatrix} \dot{p}_0(t) \\ \dot{p}_f(t) \end{bmatrix} = \begin{bmatrix} -\mathcal{O}^T(\mathcal{G}_0, p_0(t)) \left( \mathcal{O}(\mathcal{G}_0, p_0(t)) p_0(t) - \mathbf{d}_0^2 \right) \\ 0 \end{bmatrix} - PQP^T \begin{bmatrix} p_0(t) \\ p_f(t) \end{bmatrix}$$

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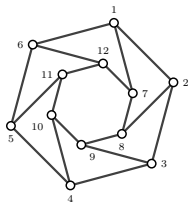
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Compare to

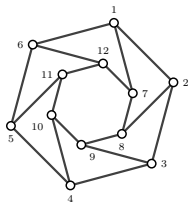
$$\dot{p} = -R^T(p) \left( R(p)p - (d^*)^2 \right)$$

## Example

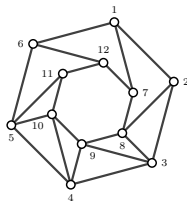


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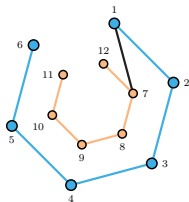
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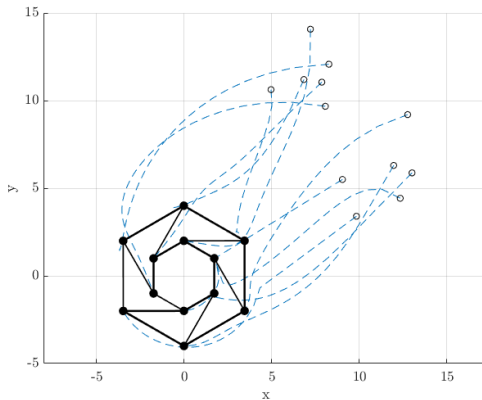
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# FORCED SYMMETRIC FORMATION

## Example



- The forced symmetric formation control strategy requires only 11 edges



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where  $v_i \in \mathbb{R}^d$  is the desired rigid body velocity for each agent

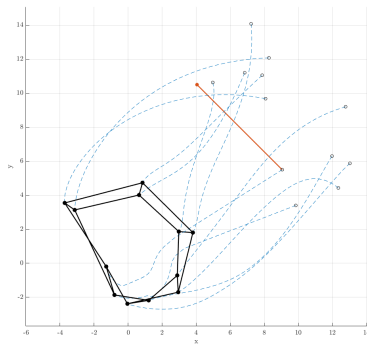
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- $\tau(\Gamma)$ -symmetric frameworks by definition have point-group symmetries defined with respect to some fixed inertial point



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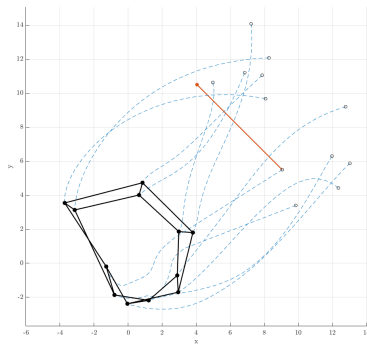
- **Formation maneuvering** aims to satisfy the formation control objective while simultaneously moving the formation through space as a rigid body
- Secondary objective:

$$\lim_{x \rightarrow \infty} \|\dot{p}_i(t) - v_i(t)\| = 0$$

where  $v_i \in \mathbb{R}^d$  is the desired rigid body velocity for each agent

- $\tau(\Gamma)$ -symmetric frameworks by definition have point-group symmetries defined with respect to some fixed inertial point

Idea: Introduce a trajectory defined by a virtual state  $r(t) \in \mathbb{R}^d$  and a time-varying rotation matrix  $R(t) \in SO(d)$ .



### Proposition

- The shifted state

$$\bar{c}(t) = \begin{bmatrix} c_0^T(t) & c_f^T(t) \end{bmatrix}^T = P(p(t) - \mathbf{1} \otimes r(t))$$

allows the agents to agree on a different origin defined by  $r(t)$ .

- For an angular velocity  $\omega(t) \in \mathbb{R}^3$ , describing the rotational dynamics of the trajectory, the time-varying rotation matrix  $R(t)$  satisfies  $\dot{R}(t) = R(t)\omega(t)^\wedge$ , and the corresponding isometry is defined by the similarity transformation:

$$\tau_\gamma(t) = R(t)\tau(\gamma)R(t)^T$$

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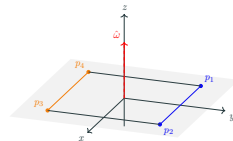
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## Assumption:

- The desired configuration rotates about an axis  $\hat{\omega}$  that passes through both the shifter formation's centroid and the origin



Define:

- **Formation Control**

$$u(t) = \begin{bmatrix} -\mathcal{O}^T(\mathcal{G}_0, c_0(t), \tau_\gamma(t)) \left( \mathcal{O}(\mathcal{G}_0, c_0(t), \tau_\gamma(t)) c_0(t) - \mathbf{d}_0^2 \right) \\ 0 \end{bmatrix} - PQ(\tau_\gamma(t))P^T \begin{bmatrix} c_0(t) \\ c_f(t) \end{bmatrix}$$

- **Virtual trajectory dynamics**

$$v(t) = \mathbb{1} \otimes \dot{r}(t) + \begin{bmatrix} \cdots & \omega \times c_i(t) & \cdots \end{bmatrix}^T$$

### Proposition

The modified control

$$\begin{bmatrix} \dot{p}_0(t) & \dot{p}_f(t) \end{bmatrix}^T = u(t) + v(t)$$

solves the formation maneuvering problem, ensuring (local) exponential stability to the desired symmetric formation shape.

## CENTRALIZED APPROACH - PROOF SKETCH

Define the error system

$$\bar{e} = [\bar{\sigma}(t)^T \quad \bar{q}(t)^T]^T = \begin{bmatrix} \mathcal{O}(\mathcal{G}_0, c_0(t), \tau_\gamma(t))c_0(t) - \mathbf{d}_0^2 \\ Q(\tau_\gamma(t))\bar{c}(t) \end{bmatrix}$$

where  $\bar{\sigma}(t)$  and  $\bar{q}(t)$  represent the distance and symmetry errors, respectively.

Consider the Lyapunov candidate function

$$V(t) = \frac{1}{2} \bar{e}(t)^T \bar{e}(t)$$

Its time derivative satisfies

$$\dot{V}(t) = \bar{e}(t)^T \begin{bmatrix} \mathcal{O}(\mathcal{G}_0, c_0(t)) & 0 \\ \bar{E}^T(\Gamma)P^T \end{bmatrix} \dot{\bar{e}}(t) \leq \alpha \|\bar{e}(t)\|^2, \quad \alpha < 0,$$

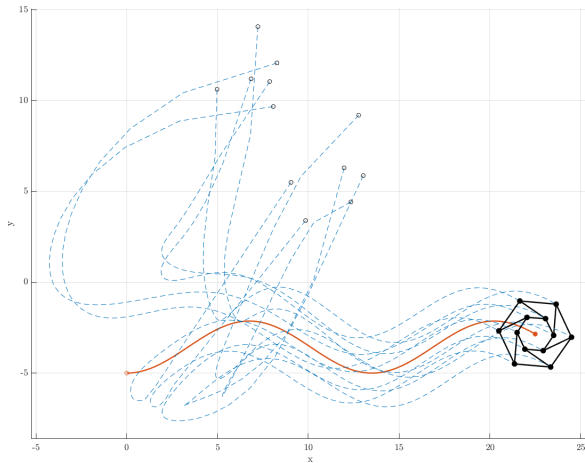
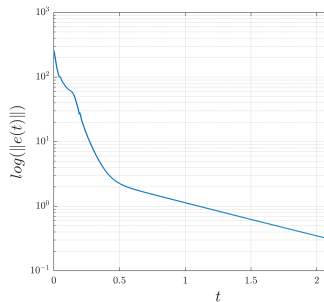
Since  $\dot{V}(t)$  is negative definite in a neighborhood of the equilibrium, the error  $\bar{e}(t)$  exponential converges to zero. Consequently,  $u(t) \rightarrow v_m(t)$  as  $e \rightarrow 0$ .

# CENTRALIZED APPROACH - EXAMPLE

Trajectory generated by:

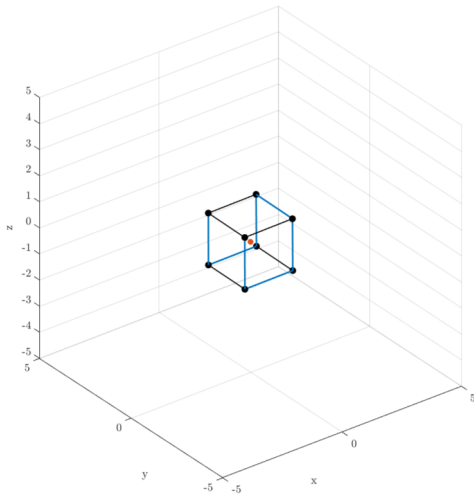
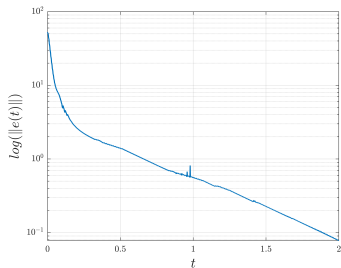
$$\dot{r}(t) = \begin{bmatrix} 4.5 & 3 \sin(\frac{2}{3}\pi t) \end{bmatrix}^T,$$

$$r(0) = - \begin{bmatrix} 5 & 5 \end{bmatrix}^T$$



## CENTRALIZED APPROACH - EXAMPLE

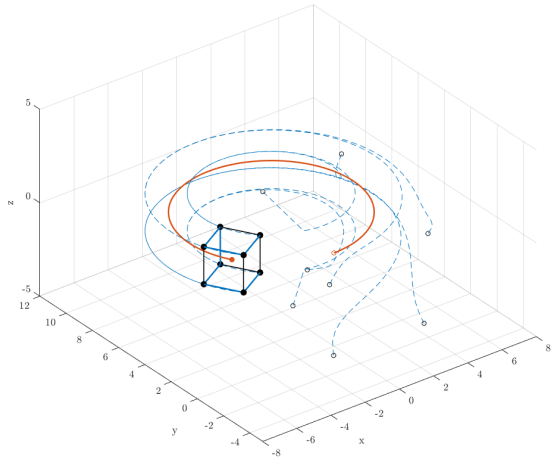
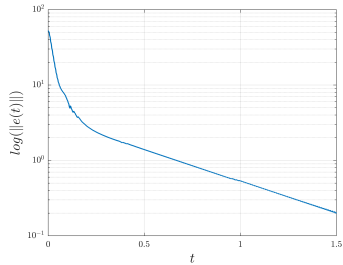
- "Classic" distance-based formation control needs a global reference agent and at least 21 edges
- The forced symmetric formation control strategy requires only 7 edges



## CENTRALIZED APPROACH - EXAMPLE

Trajectory generated by:

$$\dot{r}(t) = \begin{bmatrix} \frac{5}{3} \cos(\pi t) & \frac{5}{3} \sin(\pi t) & 0 \end{bmatrix}^T, \\ \begin{bmatrix} 0 & 0 & \frac{\pi}{3} \end{bmatrix}^T$$



A single agent is subjected to a reference velocity input  $v_{ref}(t)$ .

### Proposition

The modified control strategy including a reference model takes the form:

$$\begin{bmatrix} \dot{p}_0(t) \\ \dot{p}_f(t) \end{bmatrix} = \begin{bmatrix} -\mathcal{O}^T(\mathcal{G}_0, c_0(t)) \left( \mathcal{O}(\mathcal{G}_0, c_0(t)) c_0(t) - \mathbf{d}_0^2 \right) \\ 0 \end{bmatrix} - P Q P^T \begin{bmatrix} c_0(t) \\ c_f(t) \end{bmatrix} + \dot{\bar{r}}(t)$$

The trajectory is computed distributedly based on the consensus protocol:

$$\begin{cases} \dot{\bar{r}} &= -k_P \bar{L}(\mathcal{G}) \bar{r} - k_I \bar{\zeta} + nB \otimes v_{ref}(t) \\ \dot{\bar{\zeta}} &= \bar{L}(\mathcal{G}) \bar{r} \end{cases}$$

where:

- $L(\mathcal{G}) \in \mathbb{R}^{n \times n}$  is the Laplacian matrix of the information exchange graph  $\mathcal{G}$
- $v_{ref} \in \mathbb{R}^d$  is the reference velocity input
- $B \in \mathbb{R}^n$  is a standard base vector denoting which agent is subjected to  $v_{ref}(t)$

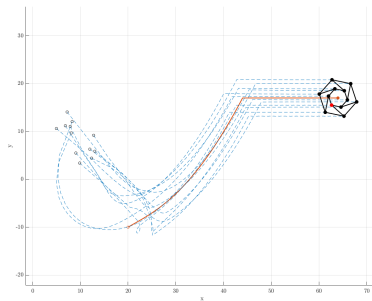
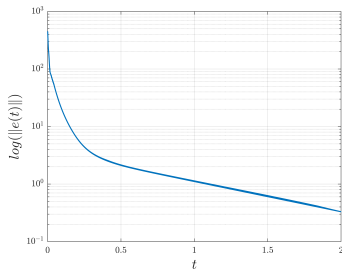
# DISTRIBUTED APPROACH - FLOCKING EXAMPLE

Trajectory generated by:

$$\dot{r}(t \leq 3) = \begin{bmatrix} 5 + 2t & 2t^2 + 3 \end{bmatrix}^T,$$

$$\dot{r}(t > 3) = \begin{bmatrix} 10 & 0 \end{bmatrix}^T,$$

$$r(0) = \begin{bmatrix} 10 & -10 \end{bmatrix}^T$$



### Summary

- Rigid body translations and rotations can be executed while preserving point group symmetries in symmetry constrained formations
- A global velocity reference command can be applied to a single agent

### Future Work

- Extend the distributed maneuvering approach to formations that undergo rotations
- Extend the approach to multi-agent systems with double integrator dynamics
- Investigate bearing rigidity extensions under symmetry constraints
- Explore distributed symmetry agreement to autonomously agree on a global symmetric configuration

**Questions?**