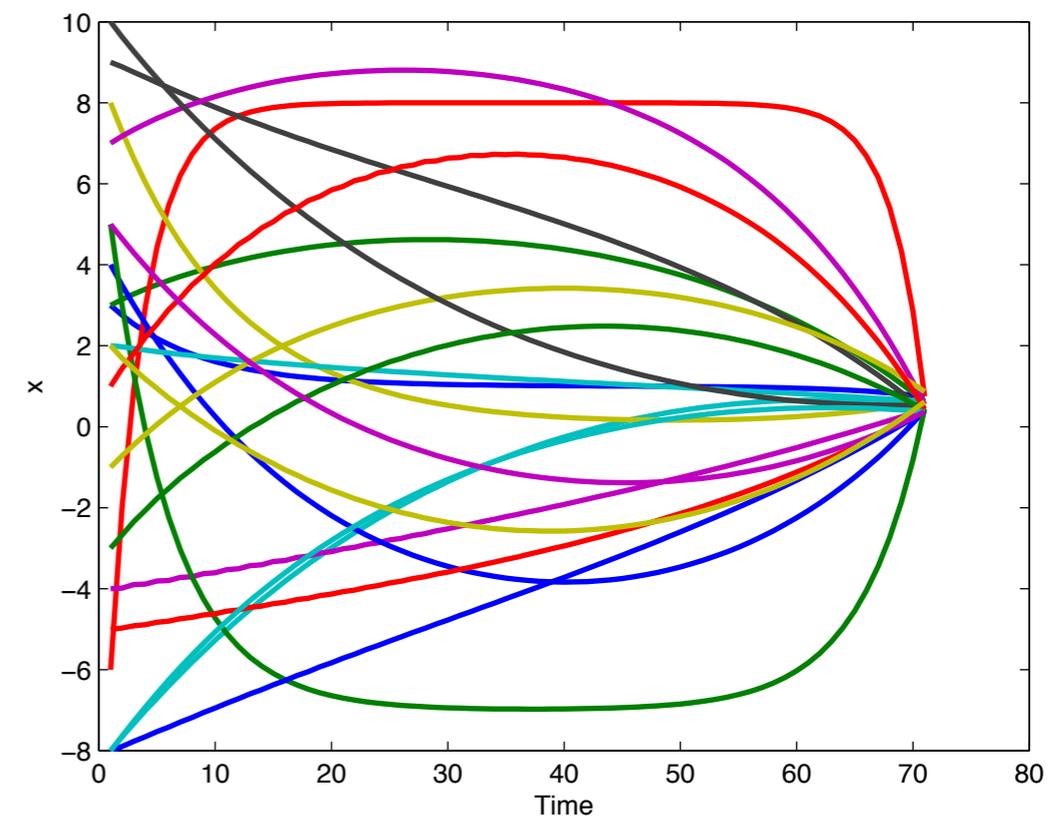


Distributed Negotiation Methods for Multi-Agent Dynamical Systems

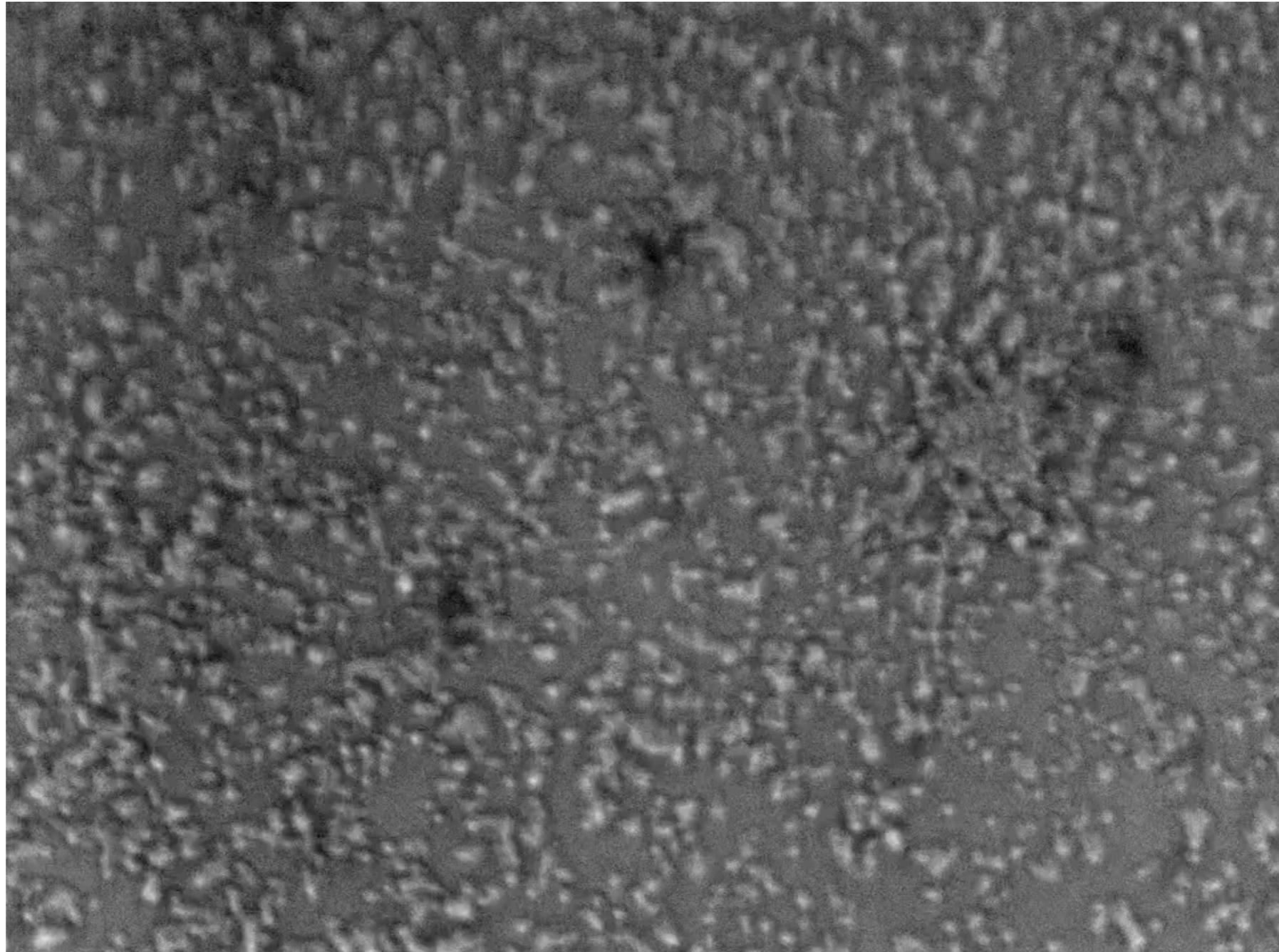
Daniel Zelazo

Faculty of Aerospace Engineering
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Freiburg University
July 16, 2014



Coordination in Multi-agent Systems

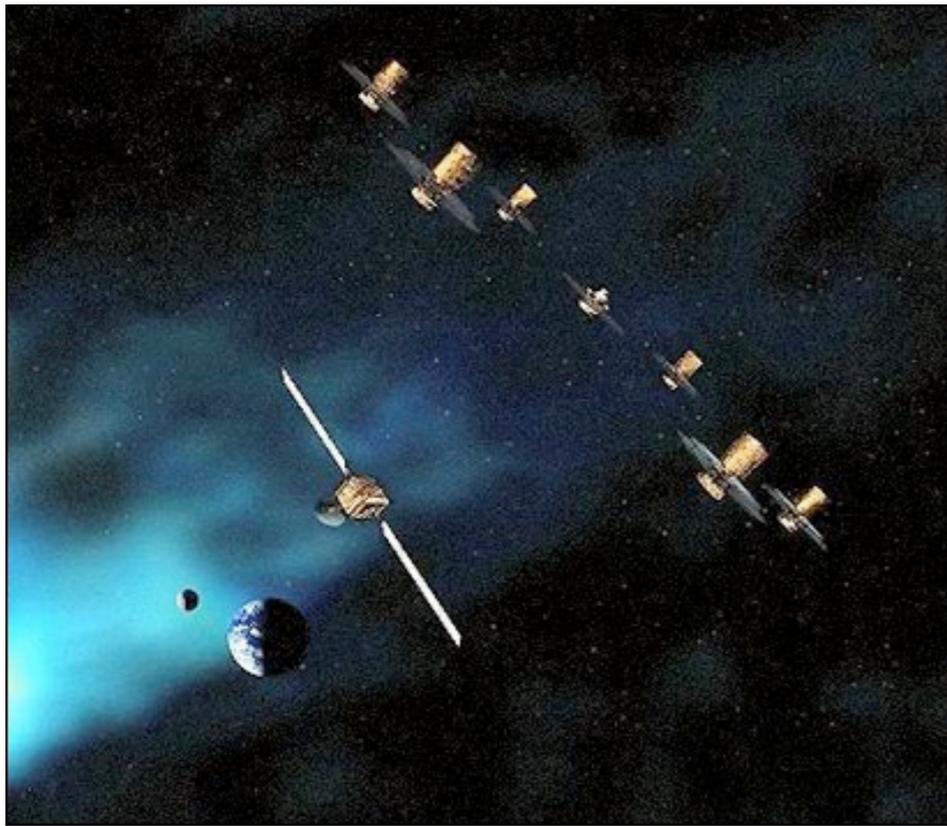


Goldbeter, Bulletin of Mathematical Biology 2006

Aggregation of Dictyostelium



Team-Players or Selfish?



Origins Space Missions

mission success depends on precise coordination and control of all agents in the system

all agents acting to achieve a *common team objective*

optimization perspective

$$\min_{x_i} J(x_1, \dots, x_n)$$



Team-Players or Selfish?



Minority Report

Automated Transportation Networks

coordination of agents is only needed to safely complete their individual mission

all agents acting to minimize *selfish objectives*

optimization perspective

$$\min_{x_i} \sum_{i=1}^n J_i(x_i)$$



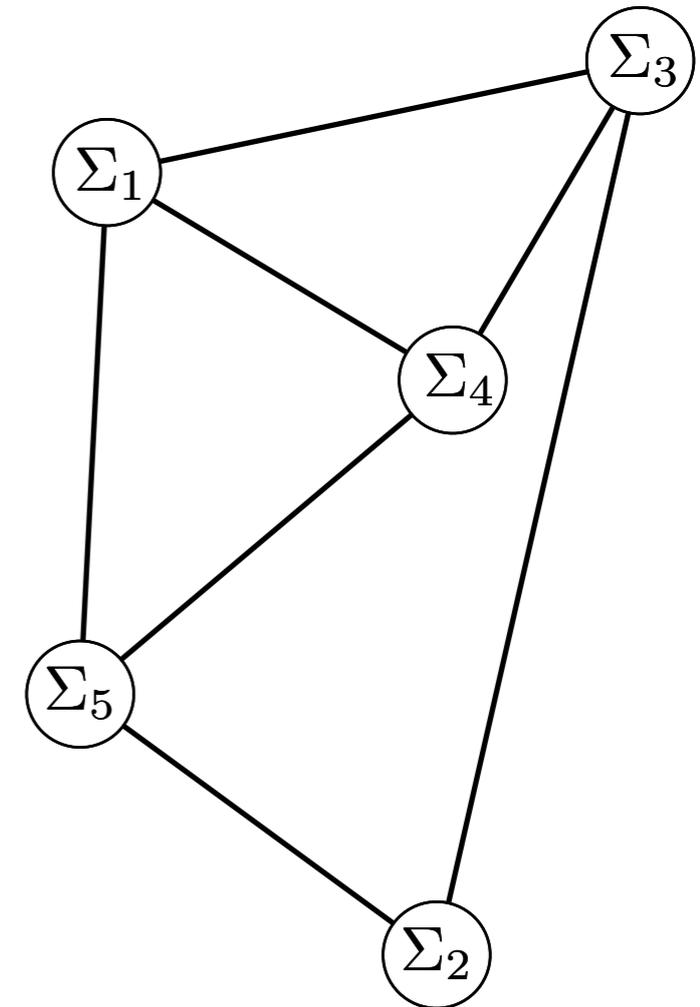
This Talk...

A Preference Agreement Problem

a team of *selfish* dynamical systems

coupled by a strict *team constraint*

real-time requirements



Shrinking Horizon Preference Agreement Algorithm



Preliminaries

a collection of n agents

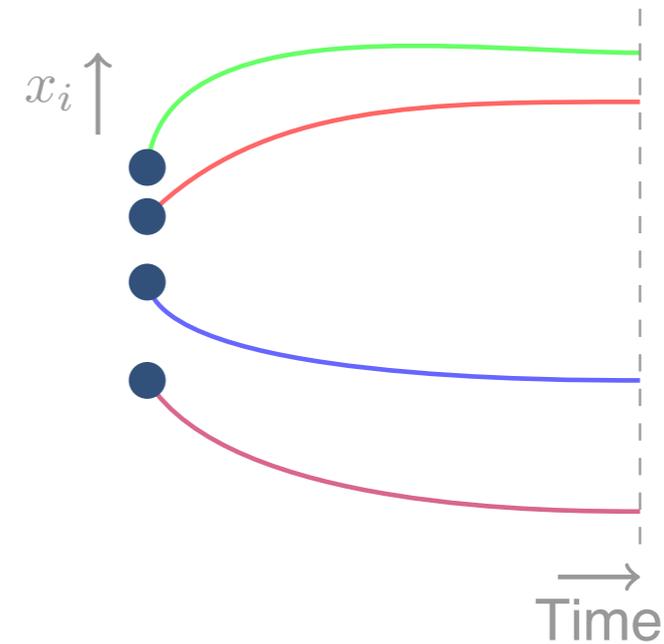
- *discrete time
- *integrator dynamics

$$x_i(t + 1) = x_i(t) + u_i(t)$$

preference is captured by associated objective functions

- *quadratic objective
- *different weights and desired state for each agent

$$J_i(t_0, T, x_i, u_i) = \frac{1}{2} \left(\sum_{t=t_0}^{T-1} q_i (x_i(t + 1) - \xi_i)^2 + r_i u_i(t)^2 \right)$$



agents coupled by a *terminal time agreement constraint*

$$x_i(T) = \dots = x_n(T)$$



Preliminaries

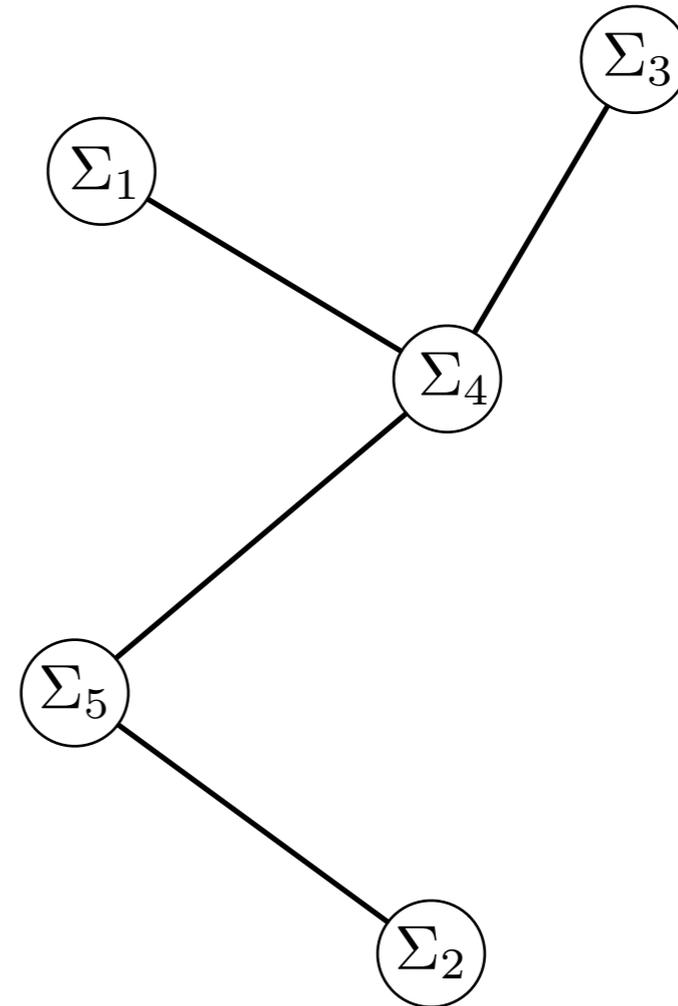
agents can communicate
over a network

*fixed spanning tree

$$\mathcal{G} = (\mathcal{V}, \mathcal{E})$$

$E(\mathcal{G}) \in \mathbb{R}^{n \times n-1}$
node-edge incidence matrix

$$E(\mathcal{G}) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 1 & 0 & 0 \\ -1 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix}$$



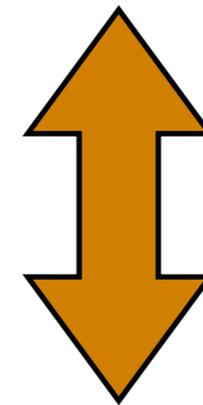
Preliminaries

agents can communicate
over a network

*fixed spanning tree

agents coupled by a *terminal
time agreement constraint*

$$x_i(T) = \dots = x_n(T)$$



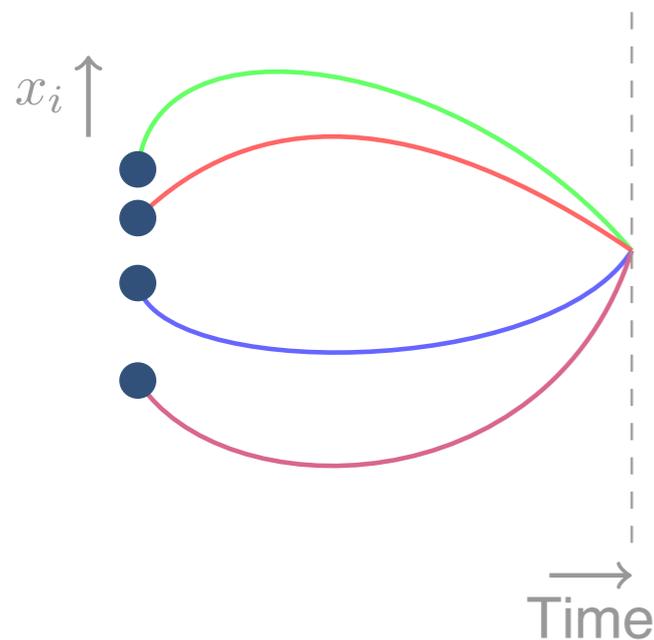
$$E(\mathcal{G})^T x(T) = 0$$



An Optimal Control Problem

the *centralized* approach

$$\begin{aligned} OCP(t_0, T, x_0) : \min_{x, u} & \sum_{i=1}^n J_i(t_0, T, x_i, u_i) \\ \text{s.t.} & x(t+1) = x(t) + u(t), \quad x(t_0) = x_0 \\ & E(\mathcal{G})' x(T) = 0. \end{aligned}$$



can be reformulated as
a *quadratic program*

$$x(t) = \begin{bmatrix} x_1(t) \\ \vdots \\ x_n(t) \end{bmatrix}$$



An Optimal Control Problem

the *centralized* approach

$$\begin{aligned} OCP(t_0, T, x_0) : \min_{x, u} & \sum_{i=1}^n J_i(t_0, T, x_i, u_i) \\ \text{s.t.} & x(t+1) = x(t) + u(t), \quad x(t_0) = x_0 \\ & E(\mathcal{G})' x(T) = 0. \end{aligned}$$

$$\min_{x, u} \frac{1}{2} \left(\begin{bmatrix} x^T & u^T \end{bmatrix} \begin{bmatrix} Q & \\ & R \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} + \begin{bmatrix} F(Q, \xi)^T & 0 \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} \right)$$

$$\text{s.t. } A \begin{bmatrix} x \\ u \end{bmatrix} = b$$



An Optimal Control Problem

recall: Quadratic programs with only equality constraints have an *analytic solution*

$$\text{QP:} \quad \min_x \quad \frac{1}{2}x^T Qx + c^T x$$
$$\quad \quad \quad \text{s.t.} \quad Ax = b$$

- ① Form the Lagrangian

$$\mathcal{L}(x, \lambda) = \frac{1}{2}x^T Qx + c^T x + \lambda^T (Ax - b)$$

‘Lagrange’ multiplier

- ② First-order optimality conditions

a linear equation!

$$\nabla_x \mathcal{L}(x, \lambda) = Qx + c + A^T \lambda = 0$$
$$\nabla_\lambda \mathcal{L}(x, \lambda) = Ax - b = 0$$
$$\Rightarrow \begin{bmatrix} Q & A^T \\ A & 0 \end{bmatrix} \begin{bmatrix} x \\ \lambda \end{bmatrix} = \begin{bmatrix} -c \\ b \end{bmatrix}$$



An Optimal Control Problem

recall: Quadratic programs with only equality constraints have an *analytic solution*

$$\text{QP:} \quad \min_x \quad \frac{1}{2}x^T Qx + c^T x$$
$$\quad \quad \quad \text{s.t.} \quad Ax = b$$

- ① Form the Lagrangian

$$\mathcal{L}(x, \lambda) = \frac{1}{2}x^T Qx + c^T x + \lambda^T (Ax - b)$$

‘Lagrange’ multiplier

- ② First-order optimality conditions

$$\nabla_x \mathcal{L}(x, \lambda) = Qx + c + A^T \lambda = 0$$

$\Rightarrow x^* = -Q^{-1}(A^T \lambda + c)$ optimal solution is parameterized by the Lagrange multiplier



An Optimal Control Problem

recall: Quadratic programs with only equality constraints have an *analytic solution*

$$\text{QP:} \quad \min_x \quad \frac{1}{2} x^T Q x + c^T x$$
$$\quad \quad \quad \text{s.t.} \quad Ax = b$$

- ③ Form the 'dual' function

$$g(\lambda) = \min_x \frac{1}{2} x^T Q x + c^T x + \lambda^T (Ax - b)$$

$$\Rightarrow g(\lambda) = -\frac{1}{2} \lambda^T A Q^{-1} A^T \lambda - b^T \lambda \quad (c = 0)$$

$$\Rightarrow x^* = -Q^{-1}(A^T \lambda + c)$$

- ④ Solve the 'dual problem'

$$\max_{\lambda} g(\lambda)$$



An Optimal Control Problem

the *centralized* approach

$$\begin{aligned} OCP(t_0, T, x_0) : \min_{x, u} & \quad \sum_{i=1}^n J_i(t_0, T, x_i, u_i) \\ \text{s.t.} & \quad x(t+1) = x(t) + u(t), \quad x(t_0) = x_0 \\ & \quad E(\mathcal{G})' x(T) = 0. \end{aligned}$$

Lagrange duality motivates an iterative algorithm to solve a quadratic program



A Distributed Algorithm

$$\begin{aligned} OCP(t_0, T, x_0) : \min_{x, u} & \sum_{i=1}^n J_i(t_0, T, x_i, u_i) \\ \text{s.t.} & x(t+1) = x(t) + u(t), \quad x(t_0) = x_0 \\ & E(\mathcal{G})'x(T) = 0. \end{aligned}$$

dual sub-gradient algorithm

the (partial) Lagrangian

$$\mathcal{L}(\mathbf{x}, \mathbf{u}, \mu) = \sum_{i=1}^n J_i(t_0, T, \mathbf{x}_i, \mathbf{u}_i) + \underline{\mu}' E(\mathcal{G})' \mathbf{x}(T)$$

Multipliers are associated with the edges in the graph

separable form of the Lagrangian

$$\mathcal{L}(\mathbf{x}, \mathbf{u}, \gamma) = \sum_{i=1}^n J_i(t_0, T, \mathbf{x}_i, \mathbf{u}_i) + \underline{\gamma}' \mathbf{x}(T)$$

uniquely defined on "nodes"

$$\gamma = E(\mathcal{G})\mu$$



A Distributed Algorithm

the (partial) Lagrangian

$$\mathcal{L}(\mathbf{x}, \mathbf{u}, \mu) = \sum_{i=1}^n J_i(t_0, T, \mathbf{x}_i, \mathbf{u}_i) + \mu' E(\mathcal{G})' \mathbf{x}(T)$$

recall the first-order optimality conditions

(separable form)

$$\nabla_{\mu} \mathcal{L}(\mathbf{x}, \mathbf{u}, \mu) = E(\mathcal{G})' \mathbf{x}(T)$$

$$\nabla_{\gamma} \mathcal{L}(\mathbf{x}, \mathbf{u}, \gamma) = \mathbf{x}(T)$$

the dual problem

$$\max_{\mu} g(\mu) \quad \text{A quadratic program!}$$

can be solved using a
gradient ascent!



A Distributed Algorithm

dual sub-gradient algorithm

① Solve *local* quadratic program $QP_i(k)$

$$(\hat{\mathbf{x}}_i^{[k+1]}, \hat{\mathbf{u}}_i^{[k+1]}) = \arg \min_{\hat{\mathbf{x}}_i^{[k]}, \hat{\mathbf{u}}_i^{[k]}} J_i(t_0, T, \hat{\mathbf{x}}_i^{[k]}, \hat{\mathbf{u}}_i^{[k]}) + \hat{\gamma}_i^{[k]} \hat{\mathbf{x}}_i^{[k]}(T)$$

s.t. Dynamic Constraints

② Update multipliers

$$\hat{\gamma}_i^{[k+1]} = \hat{\gamma}_i^{[k]} + \alpha^{[k]} L(\mathcal{G}) \hat{\mathbf{x}}^{[k+1]}(T) \quad * L(\mathcal{G}) = E(\mathcal{G})E(\mathcal{G})^T$$

- * multiplier updated by inter-agent communication
- * choice of step-size is non-trivial - required for convergence
- * *asymptotically* converges to the primal optimal solution



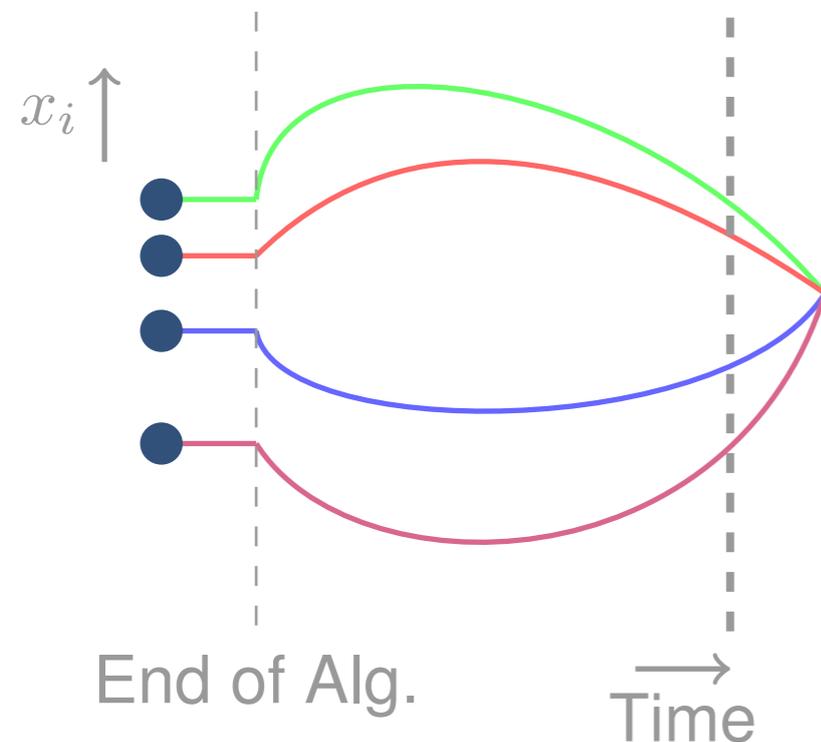
Not good enough...

$$\lim_{k \rightarrow \infty} (\hat{\mathbf{x}}^{[k]}, \hat{\mathbf{u}}^{[k]}, \hat{\gamma}^{[k]}) = (\bar{\mathbf{x}}, \bar{\mathbf{u}}, E(\mathcal{G})\bar{\mu})$$

$OCP(t_0, T, x_0)$

infinity is a *long* time!
 $\infty > T$

- *assume T is a *hard deadline*
- *agents do not want to wait around to compute their trajectories
- *communication also takes time



“wait and solve” can lead to significant disagreement

'Real-Time' Modification

$$\lim_{k \rightarrow \infty} (\hat{\mathbf{x}}^{[k]}, \hat{\mathbf{u}}^{[k]}, \hat{\gamma}^{[k]}) = (\bar{\mathbf{x}}, \bar{\mathbf{u}}, E(\mathcal{G})\bar{\mu})$$

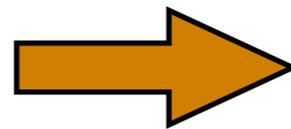
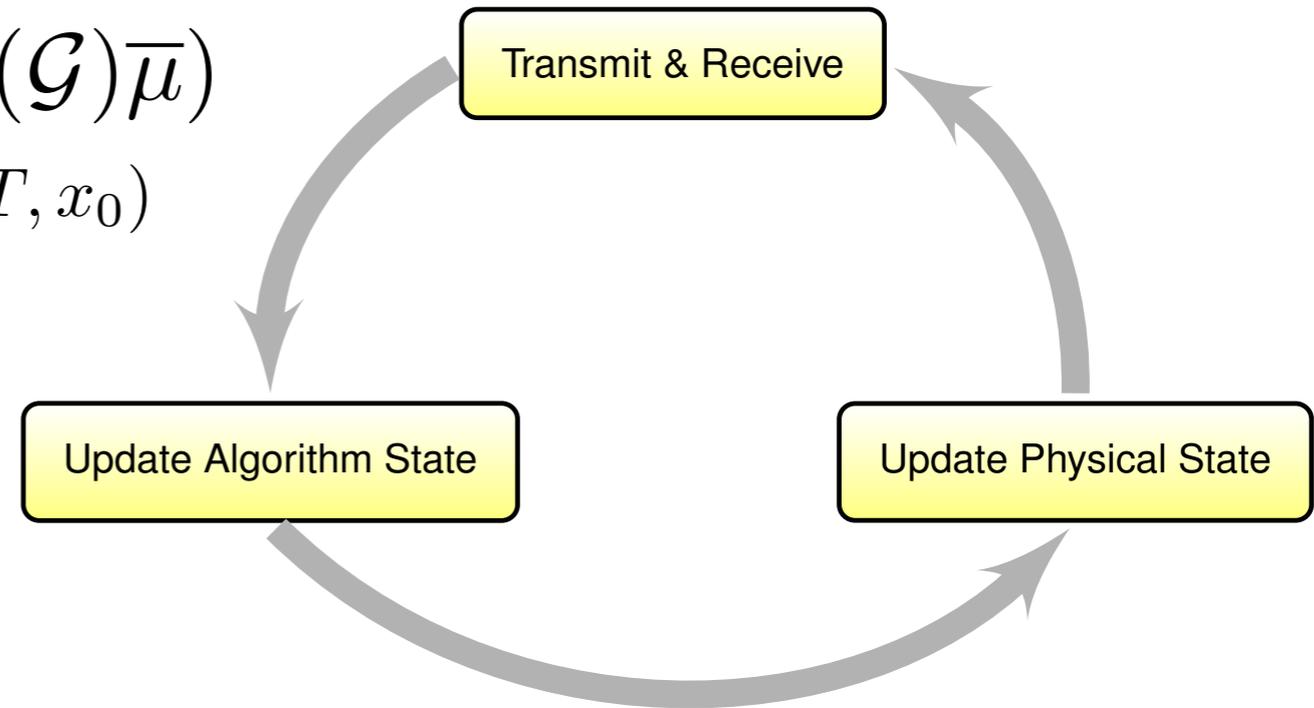
$OCP(t_0, T, x_0)$

Requirements

*at each time-step, agents *move* in a direction they consider optimal

*agents communicate at each time-step to *negotiate* the terminal-state constraint

*trajectories are updated to reflect progress in the negotiation process



agents are trying to estimate the multiplier value

A dynamic negotiation process!



“Shrinking Horizon”

Shrinking Horizon Preference Agreement (SHPA) Algorithm

for $t := 0$ **to** $T-1$ **do**

$$\gamma^t = E\mu(t), \tilde{T} = T - t$$

① Solve *local* quadratic program $QP_i(k)$

$$\min_{\hat{\mathbf{x}}_i(t), \hat{\mathbf{u}}_i(t)} J_i(t, T, \hat{\mathbf{x}}_i^t, \hat{\mathbf{u}}_i^t) + \gamma_i^t \hat{\mathbf{x}}_i^t(T)$$

$$\text{s.t. } \hat{\mathbf{x}}_i^t = \mathbb{1}_{\tilde{T}} x_i(t) + B_{\tilde{T}} \hat{\mathbf{u}}_i^t$$

② *Propagate* physical state and *update* multipliers

$$x_i(t+1) = x_i(t) + \hat{\mathbf{u}}_i^t(t), \quad i = 1, \dots, n$$

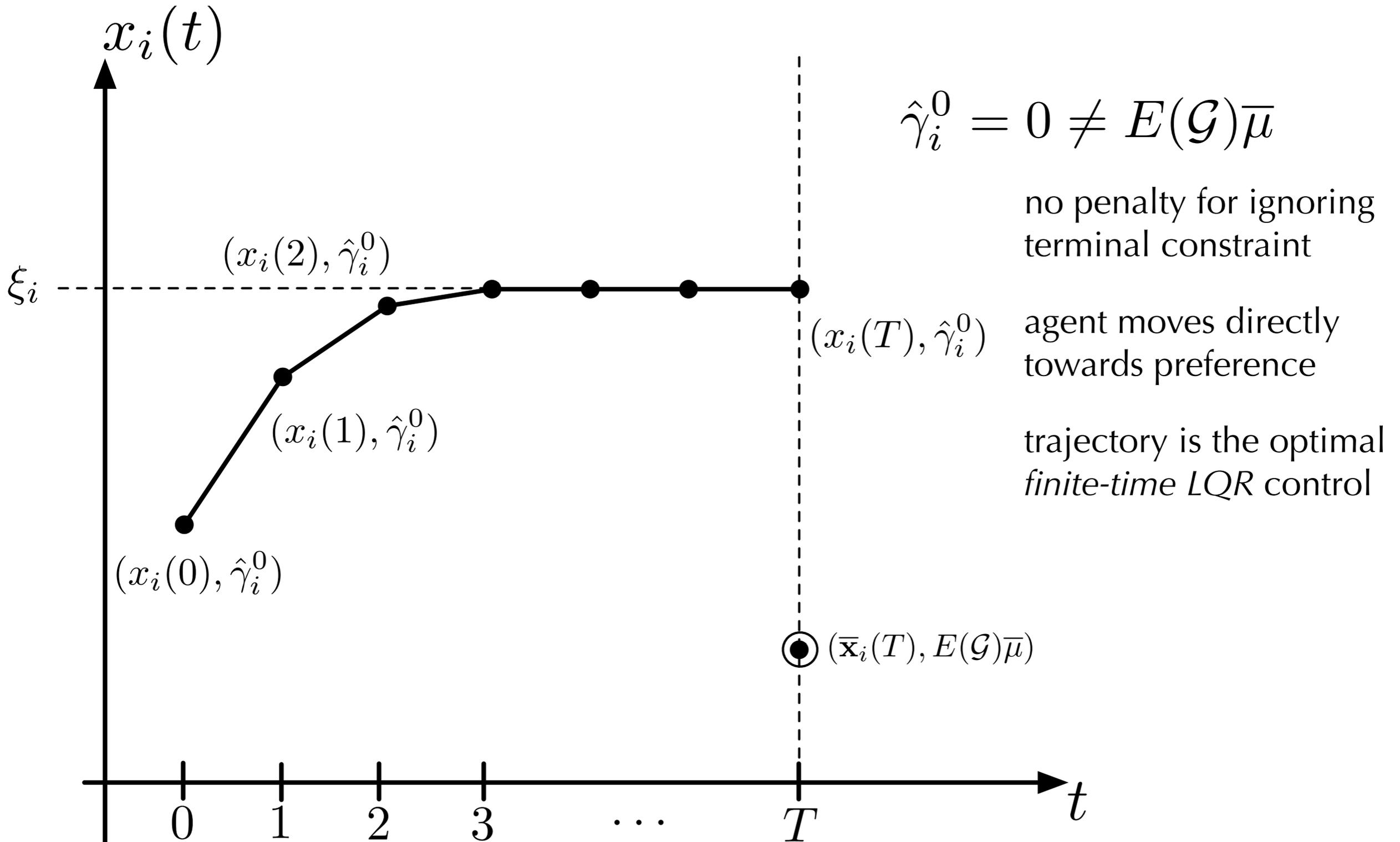
$$\mu(t+1) = \mu(t) + \alpha(t) E' \hat{\mathbf{x}}^t(T)$$

* optimization horizon is “shrinking” from “the left”

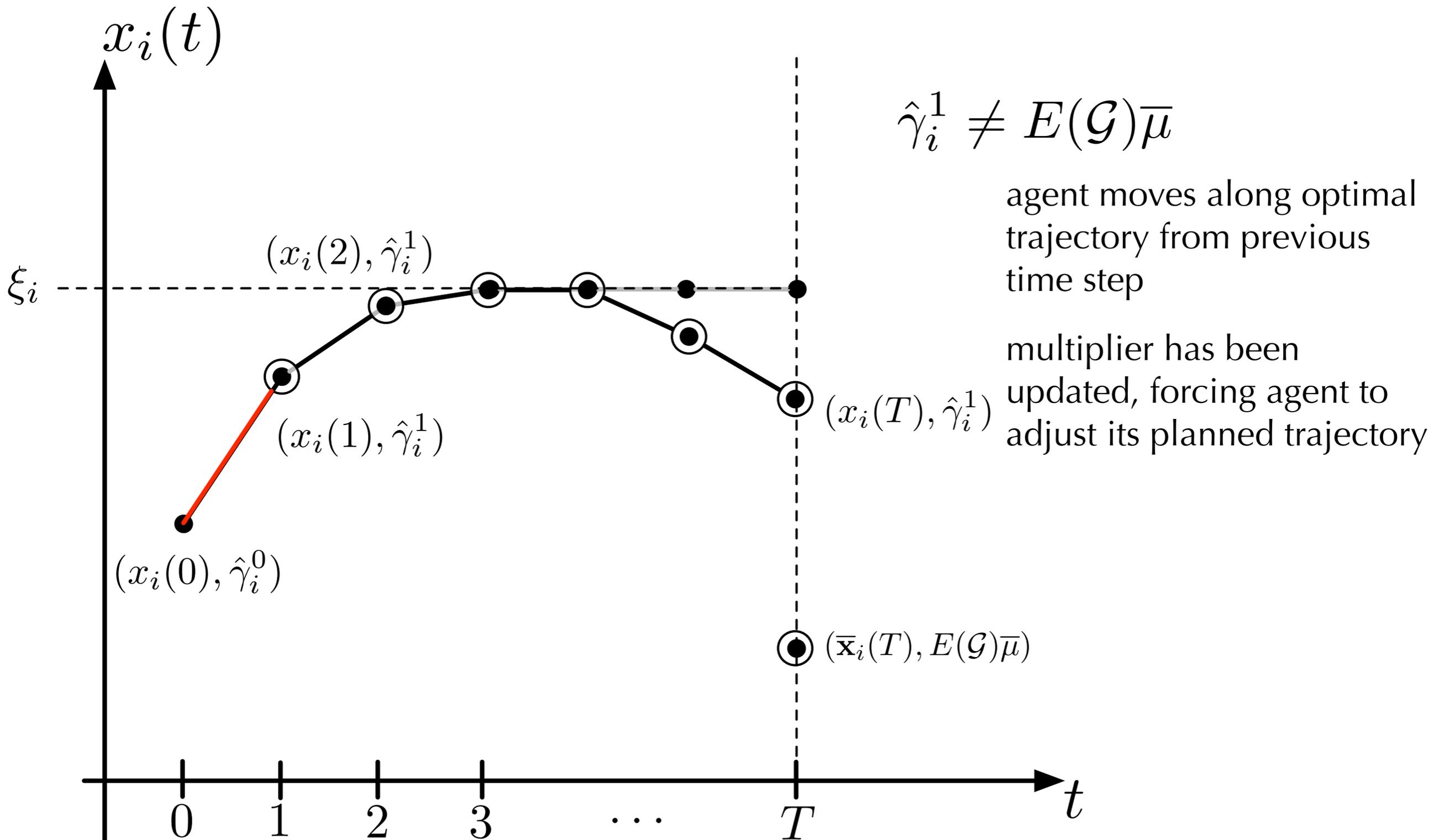
* choice of step-size is non-trivial



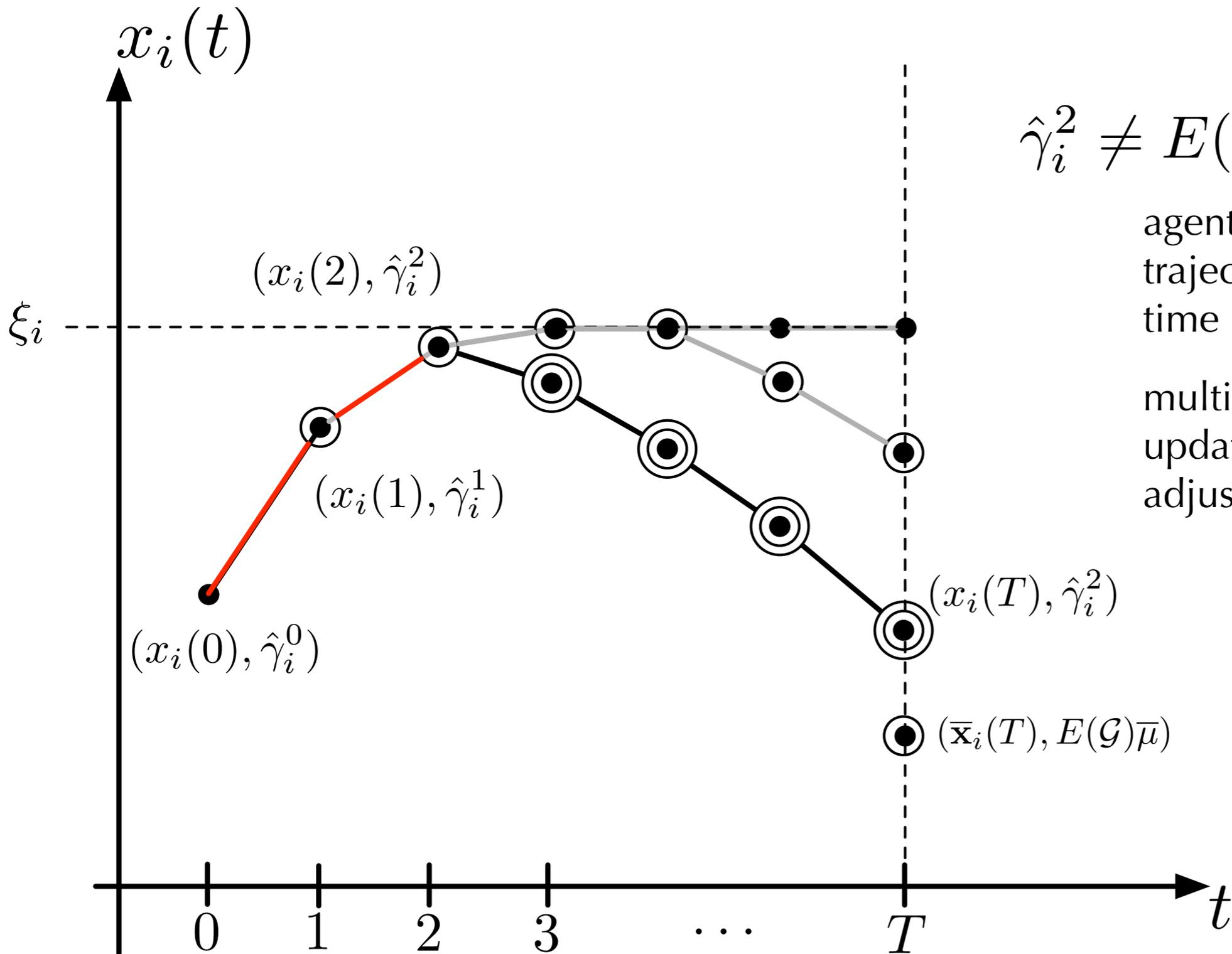
"Shrinking Horizon"



“Shrinking Horizon”



“Shrinking Horizon”



$$\hat{\gamma}_i^2 \neq E(\mathcal{G})\bar{\mu}$$

agent moves along optimal trajectory from previous time step

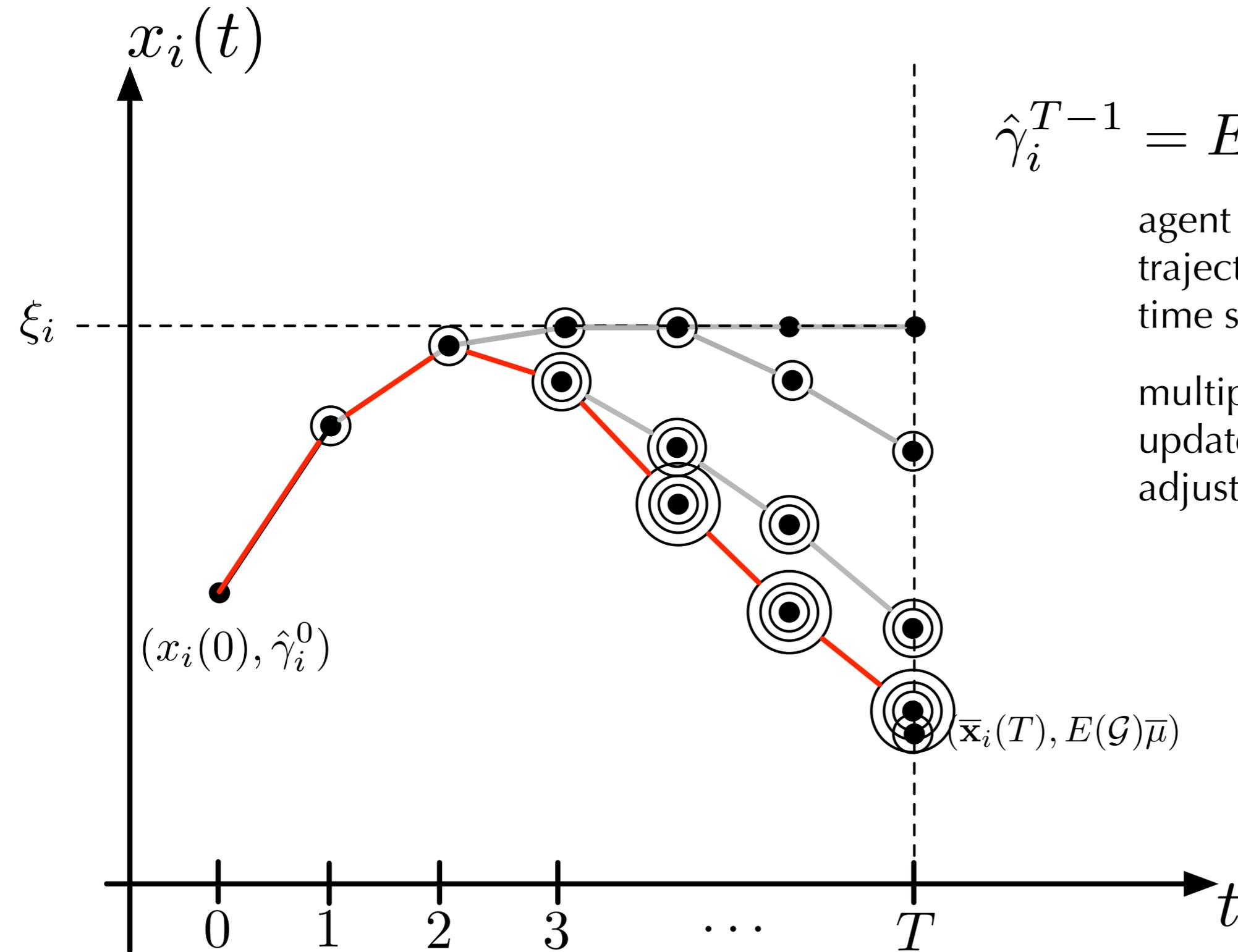
multiplier has been updated, forcing agent to adjust its planned trajectory



“Shrinking Horizon”



“Shrinking Horizon”



$$\hat{\gamma}_i^{T-1} = E(\mathcal{G})\bar{\mu} \quad ?$$

agent moves along optimal trajectory from previous time step

multiplier has been updated, forcing agent to adjust its planned trajectory



Does it Work?

Algorithm 1: Shrinking Horizon Preference Agreement Algorithm

Data: Initial conditions $x_i(0) = x_{i0}$ and $\mu(0) = \mu_0$; $t = 0$.

begin

for $t := 0$ to $T-1$ do

$\gamma^t = E\mu(t), \tilde{T} = T - t$

Each agent solves the sub-problem $QP_i(t)$:

$$\min_{\hat{x}_i(t), \hat{u}_i(t)} J_i(t, T, \hat{x}_i^t, \hat{u}_i^t) + \gamma_i^t \hat{x}_i^t(T) \quad \text{s.t.} \quad \hat{x}_i^t = \mathbb{1}_{\tilde{T}} x_i(t) + B_{\tilde{T}} \hat{u}_i^t$$

The physical state and multipliers are propagated forward using the solution of $QP_i(t)$:

$$x_i(t+1) = x_i(t) + \hat{u}_i^t(t), \quad i = 1, \dots, n$$

$$\mu(t+1) = \mu(t) + \alpha(t) E(\mathcal{G})' \hat{x}^t(T)$$

where $\alpha(t)$ satisfies some step-size rule.

- *does this generate optimal trajectories?
- *do the multiplier estimates converge to the optimal multipliers?
- *if not, how good is it? what analysis tools are suitable for this problem?

Theorem: The shrinking horizon preference agreement algorithm is equivalent to a time-varying linear dynamical system.



LTV Systems

discrete-time linear dynamical systems

$$x(t+1) = Ax(t) + Bu(t) \quad x(0) = x_0$$

$$x(t) = A^t x(0) + A^{t-1} Bu(0) + A^{t-2} Bu(1) + \dots + Bu(t-1)$$

Theorem: The discrete-time linear dynamical system is asymptotically stable if and only if all the eigenvalues of the state matrix satisfy $|\lambda_i(A)| < 1$



LTV Systems

Linear Time-Varying (LTV) dynamical system

$$x(t + 1) = A(t)x(t)$$

Definition: The discrete-time autonomous linear time-varying dynamical system is said to be *uniformly decreasing* if

$$\|x(t + 1)\| < \|x(t)\|$$

for each time t and independent of the initial condition.

a useful notion for *finite-time* problems



Linear System Representation

Algorithm 1: Shrinking Horizon Preference Agreement Algorithm

Data: Initial conditions $x_i(0) = x_{i0}$ and $\mu(0) = \mu_0$; $t = 0$.

begin

for $t := 0$ **to** $T-1$ **do**

$\gamma^t = E\mu(t)$, $\tilde{T} = T - t$

Each agent solves the sub-problem $QP_i(t)$:

$$\min_{\hat{x}_i(t), \hat{u}_i(t)} J_i(t, T, \hat{x}_i^t, \hat{u}_i^t) + \gamma_i^t \hat{x}_i^t(T) \quad \text{s.t.} \quad \hat{x}_i^t = \mathbb{1}_{\tilde{T}} x_i(t) + B_{\tilde{T}} \hat{u}_i^t$$

The physical state and multipliers are propagated forward using the solution of $QP_i(t)$:

$$x_i(t+1) = x_i(t) + \hat{u}_i^t(t), \quad i = 1, \dots, n$$

$$\mu(t+1) = \mu(t) + \alpha(t) E(\mathcal{G})' \hat{x}^t(T)$$

where $\alpha(t)$ satisfies some step-size rule.



$$\begin{bmatrix} x(t+1) \\ \mu(t+1) \end{bmatrix} = \begin{bmatrix} I - P(\tilde{T}) & -R^{-1} K(\tilde{T}) E(\mathcal{G}) \\ \alpha(t) E(\mathcal{G})' K(\tilde{T}) & I - \alpha(t) E(\mathcal{G})' Q^{-1} P(\tilde{T}) E(\mathcal{G}) \end{bmatrix} \begin{bmatrix} x(t) \\ \mu(t) \end{bmatrix} + \begin{bmatrix} P(\tilde{T}) \\ E(\mathcal{G})' (I - \alpha(t) K(\tilde{T})) \end{bmatrix} \xi$$



Linear System Representation

$$\begin{bmatrix} x(t+1) \\ \mu(t+1) \end{bmatrix} = \begin{bmatrix} I - P(\tilde{T}) & -R^{-1}K(\tilde{T})E(\mathcal{G}) \\ \alpha(t)E(\mathcal{G})'K(\tilde{T}) & I - \alpha(t)E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G}) \end{bmatrix} \begin{bmatrix} x(t) \\ \mu(t) \end{bmatrix} + \begin{bmatrix} P(\tilde{T}) \\ E(\mathcal{G})' \left(I - \alpha(t)K(\tilde{T}) \right) \end{bmatrix} \xi$$

proof:

not here...too messy!

but look here...

- analytic solutions of QP
- Sherman-Morrison-Woodbury-Schur formula
- derivation of recursions
- Kalman Filter



Linear System Representation

$$\begin{bmatrix} x(t+1) \\ \mu(t+1) \end{bmatrix} = \begin{bmatrix} I - P(\tilde{T}) & -R^{-1}K(\tilde{T})E(\mathcal{G}) \\ \alpha(t)E(\mathcal{G})'K(\tilde{T}) & I - \alpha(t)E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G}) \end{bmatrix} \begin{bmatrix} x(t) \\ \mu(t) \end{bmatrix} + \begin{bmatrix} P(\tilde{T}) \\ E(\mathcal{G})'(I - \alpha(t)K(\tilde{T})) \end{bmatrix} \xi$$

$$P_i(\tilde{T} + 1) = \frac{1 + \frac{r_i}{q_i} P_i(\tilde{T})}{1 + \frac{r_i}{q_i} + \frac{r_i}{q_i} P_i(\tilde{T})},$$

$$P_i(1) = \frac{q_i}{r_i + q_i}$$

$$K_i(\tilde{T} + 1) = \frac{r_i}{q_i} \frac{K_i(\tilde{T})}{1 + \frac{r_i}{q_i} + \frac{r_i}{q_i} P_i(\tilde{T})},$$

$$K_i(1) = \frac{r_i}{r_i + q_i}.$$

$P_i(\tilde{T})$ is the finite-time LQR gain!

*can be computed off-line
*independent of graph,
number of agents, step-
size, etc...



Linear System Representation

$$\begin{bmatrix} x(t+1) \\ \mu(t+1) \end{bmatrix} = \begin{bmatrix} I - P(\tilde{T}) & -R^{-1}K(\tilde{T})E(\mathcal{G}) \\ \alpha(t)E(\mathcal{G})'K(\tilde{T}) & I - \alpha(t)E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G}) \end{bmatrix} \begin{bmatrix} x(t) \\ \mu(t) \end{bmatrix} + \begin{bmatrix} P(\tilde{T}) \\ E(\mathcal{G})'(I - \alpha(t)K(\tilde{T})) \end{bmatrix} \xi$$

$$I - \alpha(t)E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G})$$

acts like a weighted consensus algorithm!*

LQR gains also used in the negotiation process

* the *consensus protocol* is a distributed averaging scheme $\dot{x} = -L(\mathcal{G})x$



Linear System Representation

$$\begin{bmatrix} x(t+1) \\ \mu(t+1) \end{bmatrix} = \begin{bmatrix} I - P(\tilde{T}) & -R^{-1}K(\tilde{T})E(\mathcal{G}) \\ \alpha(t)E(\mathcal{G})'K(\tilde{T}) & I - \alpha(t)E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G}) \end{bmatrix} \begin{bmatrix} x(t) \\ \mu(t) \end{bmatrix} + \begin{bmatrix} P(\tilde{T}) \\ E(\mathcal{G})' \left(I - \alpha(t)K(\tilde{T}) \right) \end{bmatrix} \xi$$

$\alpha(t)$ is the *only* design parameter

choice of step-size now akin
to a *stabilization* problem

linear systems theory is the
correct tool to analyze
performance of SHPA



Performance of SHPA Algorithm

$$\begin{bmatrix} x(t+1) \\ \mu(t+1) \end{bmatrix} = \begin{bmatrix} I - P(\tilde{T}) & -R^{-1}K(\tilde{T})E(\mathcal{G}) \\ \alpha(t)E(\mathcal{G})'K(\tilde{T}) & I - \alpha(t)E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G}) \end{bmatrix} \begin{bmatrix} x(t) \\ \mu(t) \end{bmatrix} + \begin{bmatrix} P(\tilde{T}) \\ E(\mathcal{G})'(I - \alpha(t)K(\tilde{T})) \end{bmatrix} \xi$$

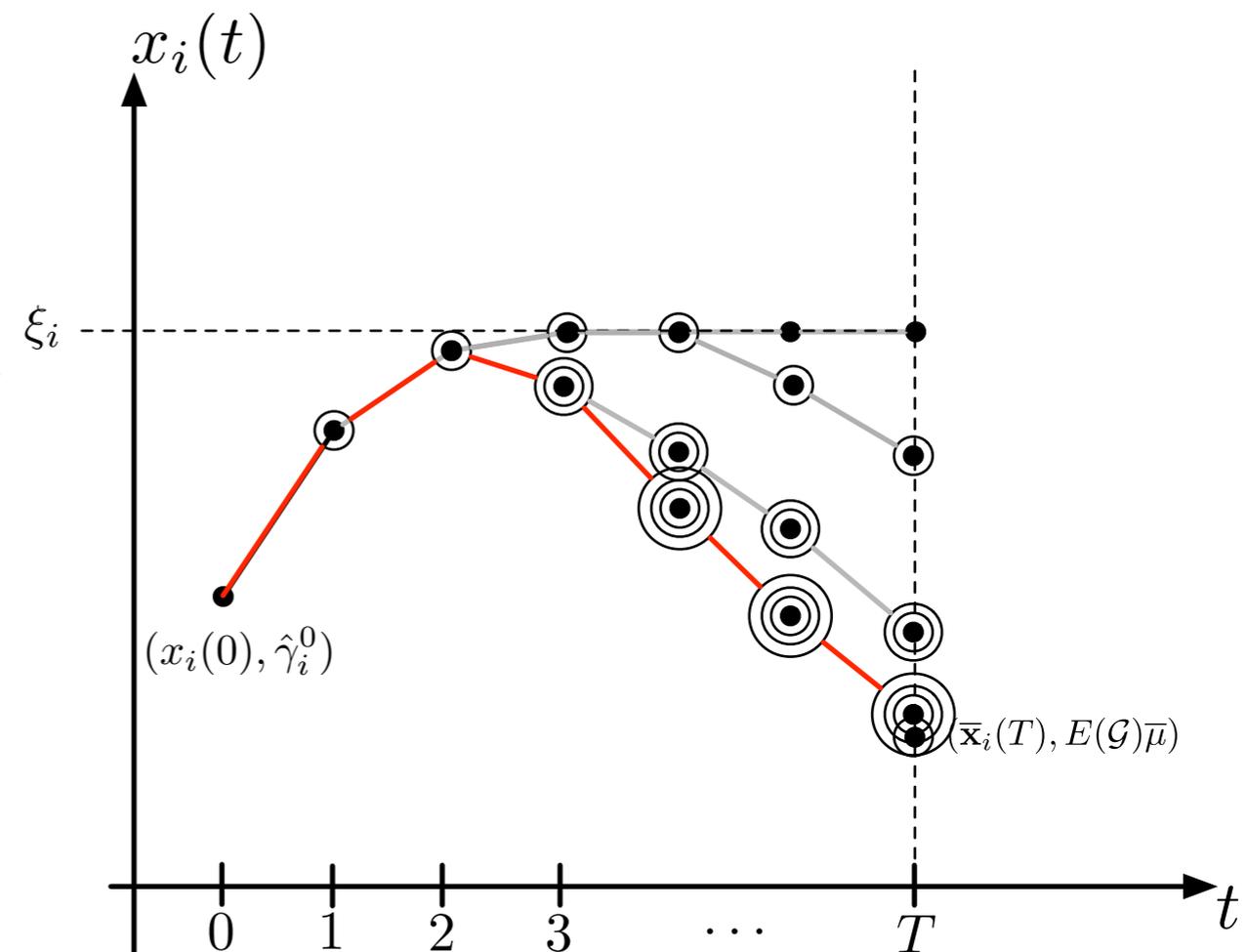
Two important error signals

*multiplier error

$$\epsilon(t) = \mu(t) - \bar{\mu}^t$$

*predicted disagreement

$$\mathbf{e}(t) = E(\mathcal{G})' \hat{\mathbf{x}}^t(T)$$



Performance of SHPA Algorithm

Corollary: The optimal multipliers associated with the problem $OCP(t, T, x(t))$ evolves according to a time-varying linear dynamical system

$$\bar{\mu}^t = \left(E(\mathcal{G})' Q^{-1} P(\tilde{T}) E(\mathcal{G}) \right)^{-1} E(\mathcal{G})' \left[K(\tilde{T})(x(t) - \xi) + \xi \right]$$

want this...

$$\lim_{t \rightarrow T} \|\mu(t) - \bar{\mu}^t\| \rightarrow 0$$

analyze multiplier error dynamics

$$\epsilon(t) = \mu(t) - \bar{\mu}^t$$



Performance of SHPA Algorithm

Theorem: The multiplier error dynamics evolves according to a time-varying linear dynamical system.

$$\epsilon(t+1) = \left((E(\mathcal{G})'Q^{-1}P(\tilde{T}-1)E(\mathcal{G}))^{-1} - \alpha(t)I \right) E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G})\epsilon(t)$$

Lemma: There exists a step-size rule such that the multiplier error dynamics is uniformly decreasing if and only if the following LMI condition is feasible

$$-I \leq L_t^{1/2} L_{t+1}^{-1} L_t^{1/2} - \alpha(t)L_t \leq I$$

$$L_t = E(\mathcal{G})'Q^{-1}P(\tilde{T})E(\mathcal{G})$$



Performance of SHPA Algorithm

$$-I \leq L_t^{1/2} L_{t+1}^{-1} L_t^{1/2} - \alpha(t) L_t \leq I$$

$$L_t = E(\mathcal{G})' Q^{-1} P(\tilde{T}) E(\mathcal{G})$$

insight gained by considering a simplified problem set-up

$$Q = qI \quad R = rI$$

all agents have the same state and control weight (but different preferences)

Corollary: There exists a step-size rule such that the multiplier error dynamics is uniformly decreasing if and only if

$$\frac{\lambda_{\max}(E(\mathcal{G})' E(\mathcal{G}))}{\lambda_{\min}(E(\mathcal{G})' E(\mathcal{G}))} < 3 + 2 \left(\left(\frac{q}{r} \right)^2 + 3 \frac{q}{r} \right)$$



Performance of SHPA Algorithm

Theorem: The predicted disagreement evolves according to a time-varying linear dynamical system.

$$\mathbf{e}(t + 1) = \left(I - \alpha(t) E(\mathcal{G})' Q^{-1} P (\tilde{T} - 1) E(\mathcal{G}) \right) \mathbf{e}(t)$$

want this...

$$\lim_{t \rightarrow T} \|\mathbf{e}(t)\| \rightarrow 0$$



Performance of SHPA Algorithm

$$\mathbf{e}(t+1) = \left(I - \alpha(t) E(\mathcal{G})' Q^{-1} P (\tilde{T} - 1) E(\mathcal{G}) \right) \mathbf{e}(t)$$

Corollary: The predicted disagreement is uniformly decreasing if and only if

$$0 < \alpha(t) < 2\lambda_{\max}^{-1} (E(\mathcal{G})' Q^{-1} P (\tilde{T} - 1) E(\mathcal{G}))$$

$$Q = qI \quad R = rI$$

Corollary: The predicted disagreement is uniformly decreasing if and only if

$$0 < \alpha(t) < 2 \frac{q}{P(T-1)\lambda_{\max}(E(\mathcal{G})' E(\mathcal{G}))}$$

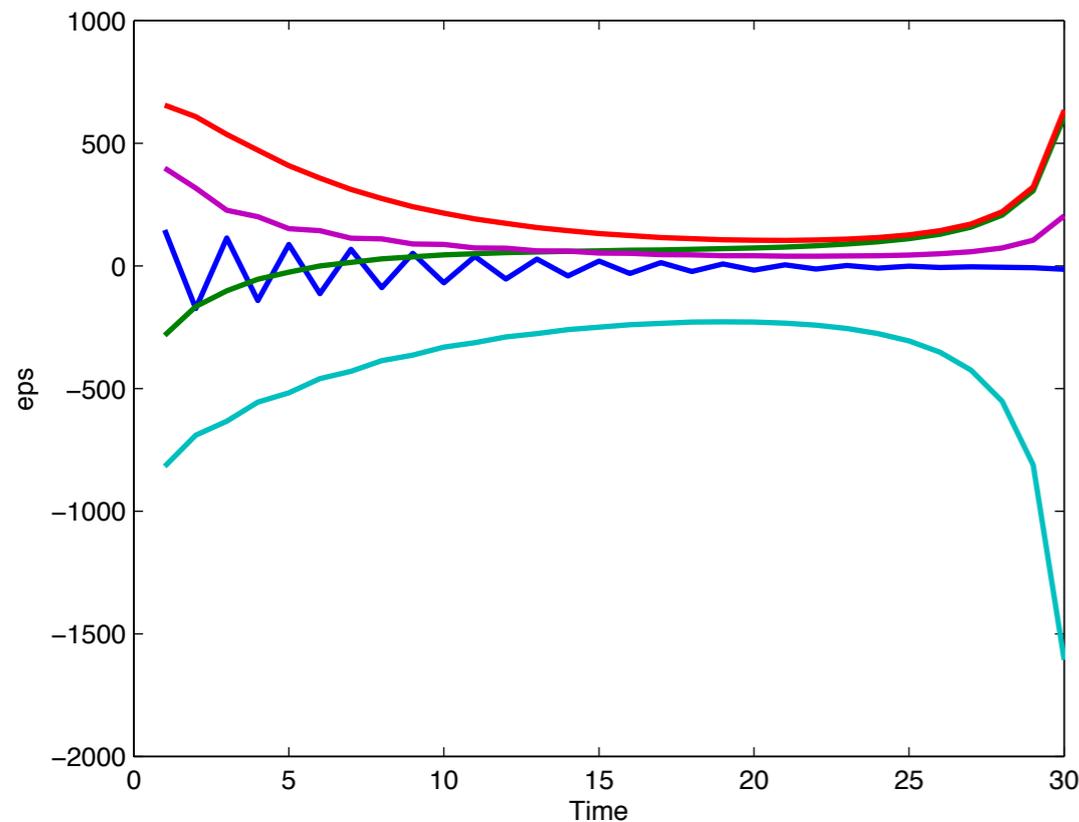


Performance of SHPA Algorithm

an interesting observation...

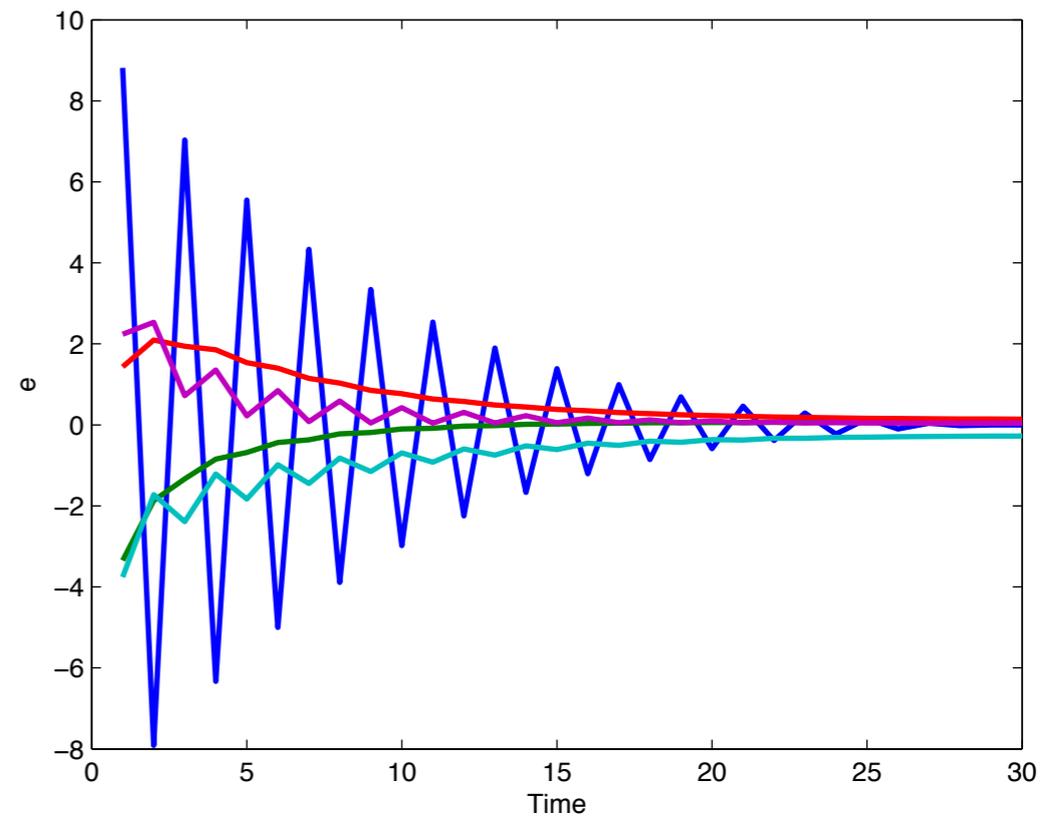
$$\epsilon(t)$$

$$-I \leq L_t^{1/2} L_{t+1}^{-1} L_t^{1/2} - \alpha(t) L_t \leq I$$



$$\mathbf{e}(t)$$

$$0 < \alpha(t) < 2\lambda_{\max}^{-1} (E(\mathcal{G})' Q^{-1} P (\tilde{T} - 1) E(\mathcal{G}))$$

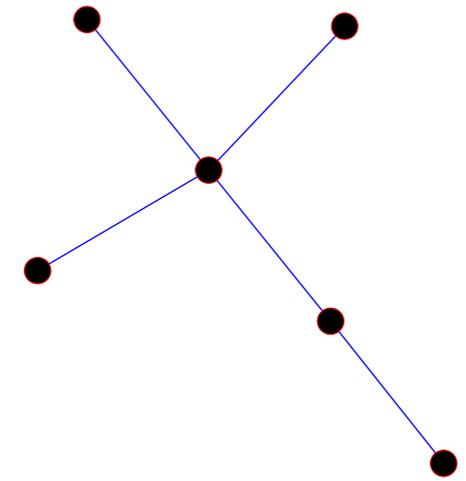
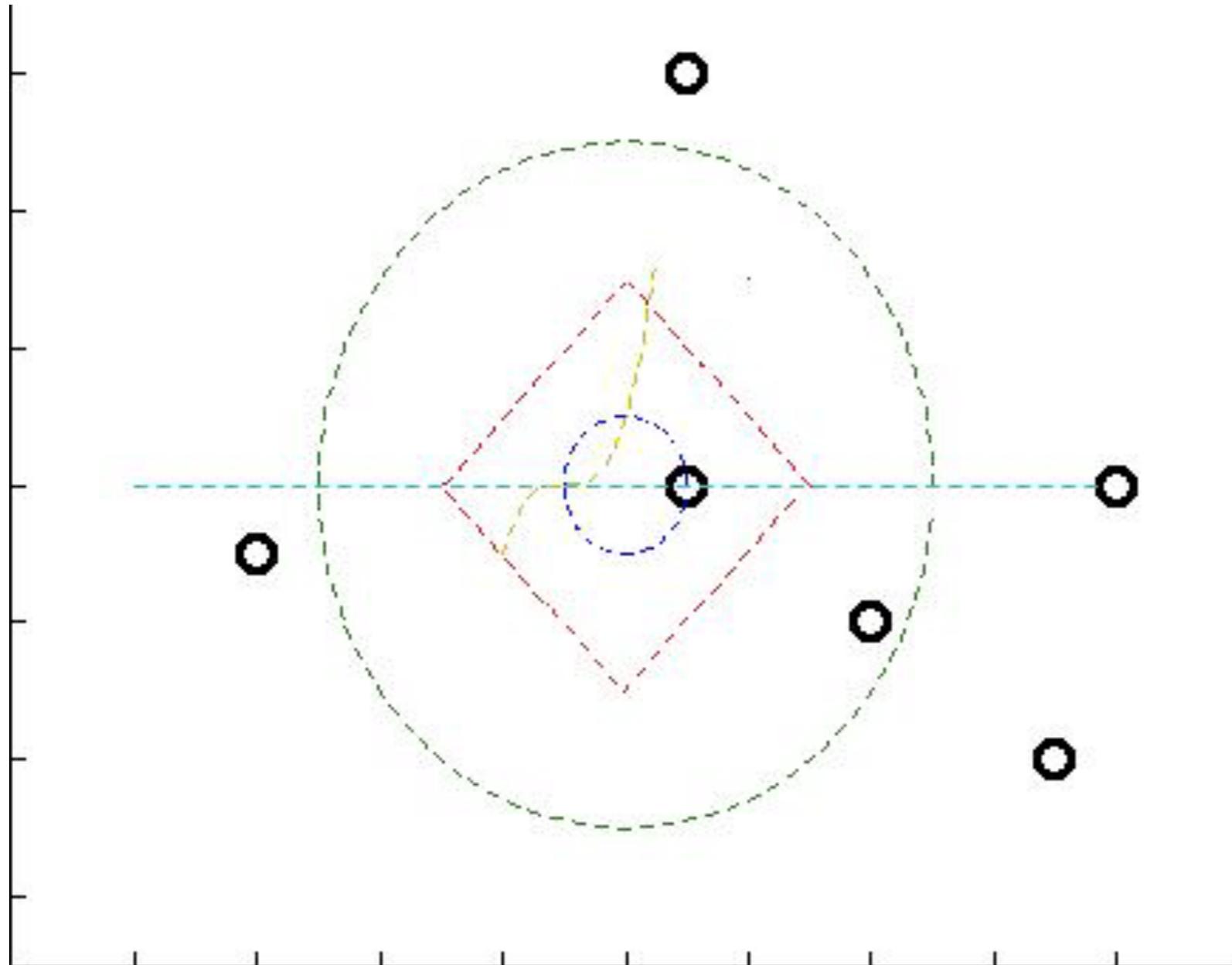


step-size $\alpha(t)$ algorithm need disagreement be made
 uniformly decrease in time the multiplier error

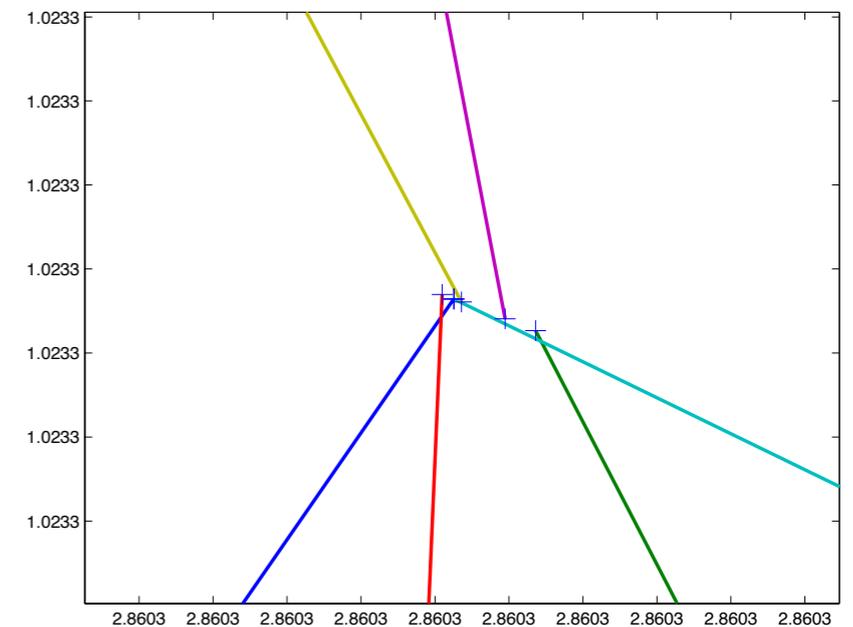


Simulation Examples

SHPA with time-varying preference

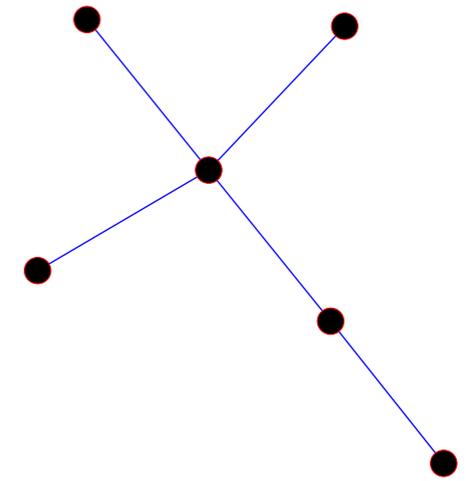
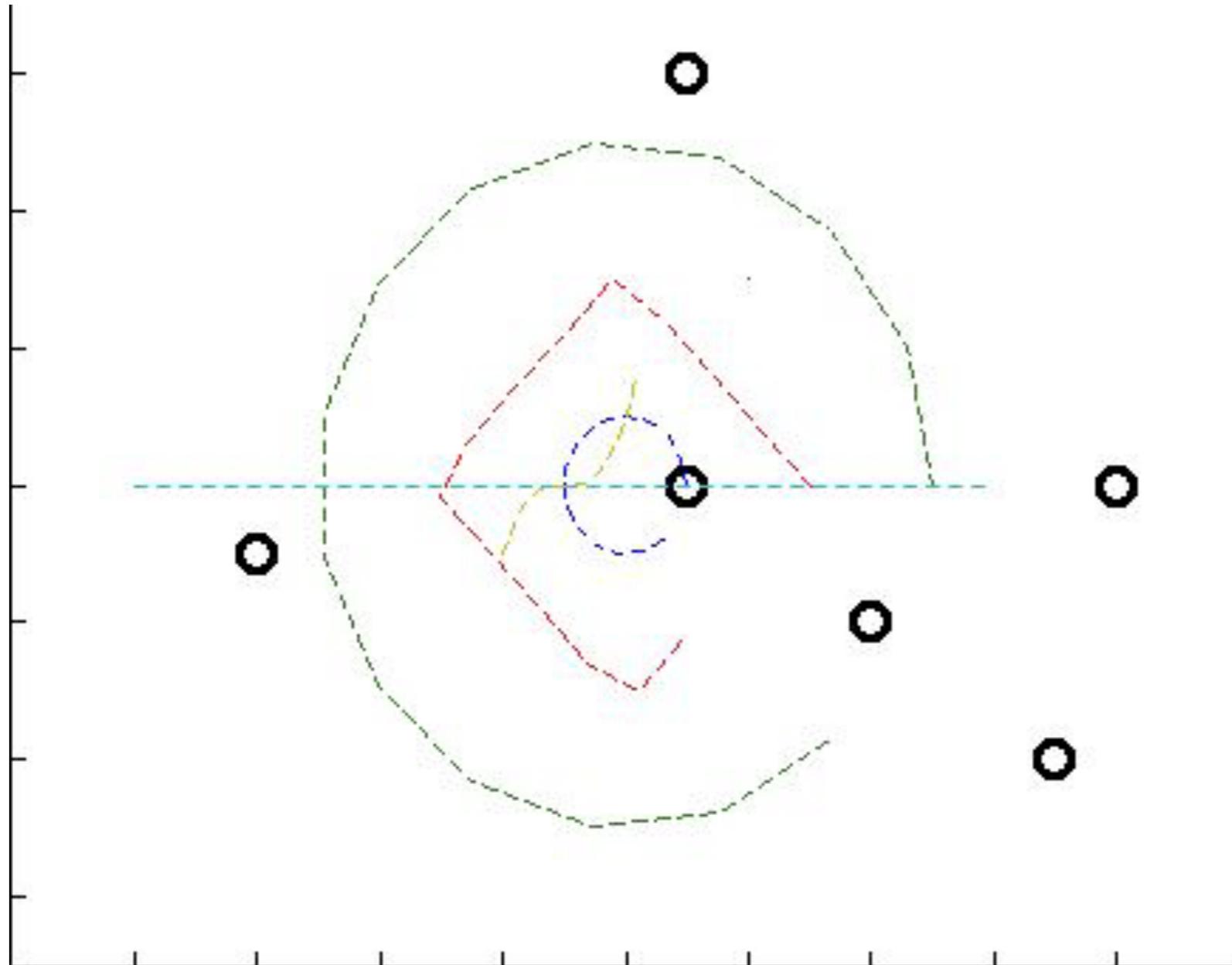


$$T = 150$$
$$\alpha(t) = \alpha = 10$$

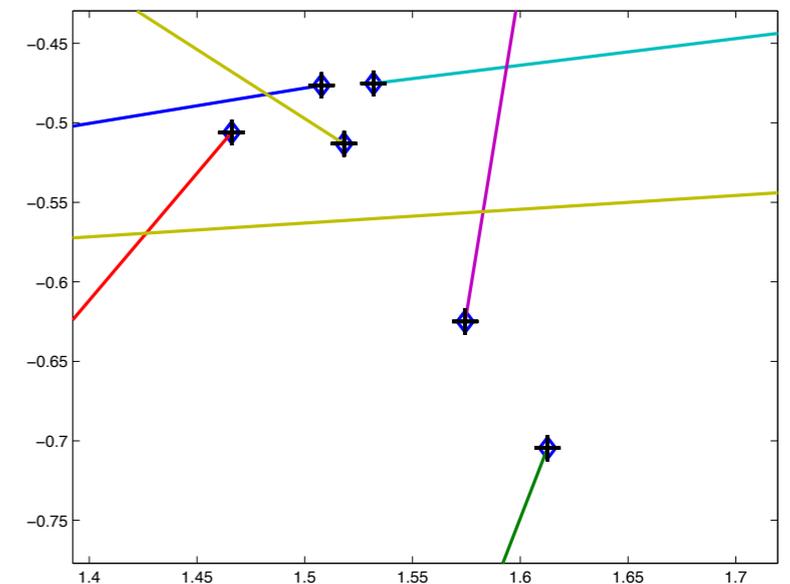


Simulation Examples

SHPA with time-varying preference



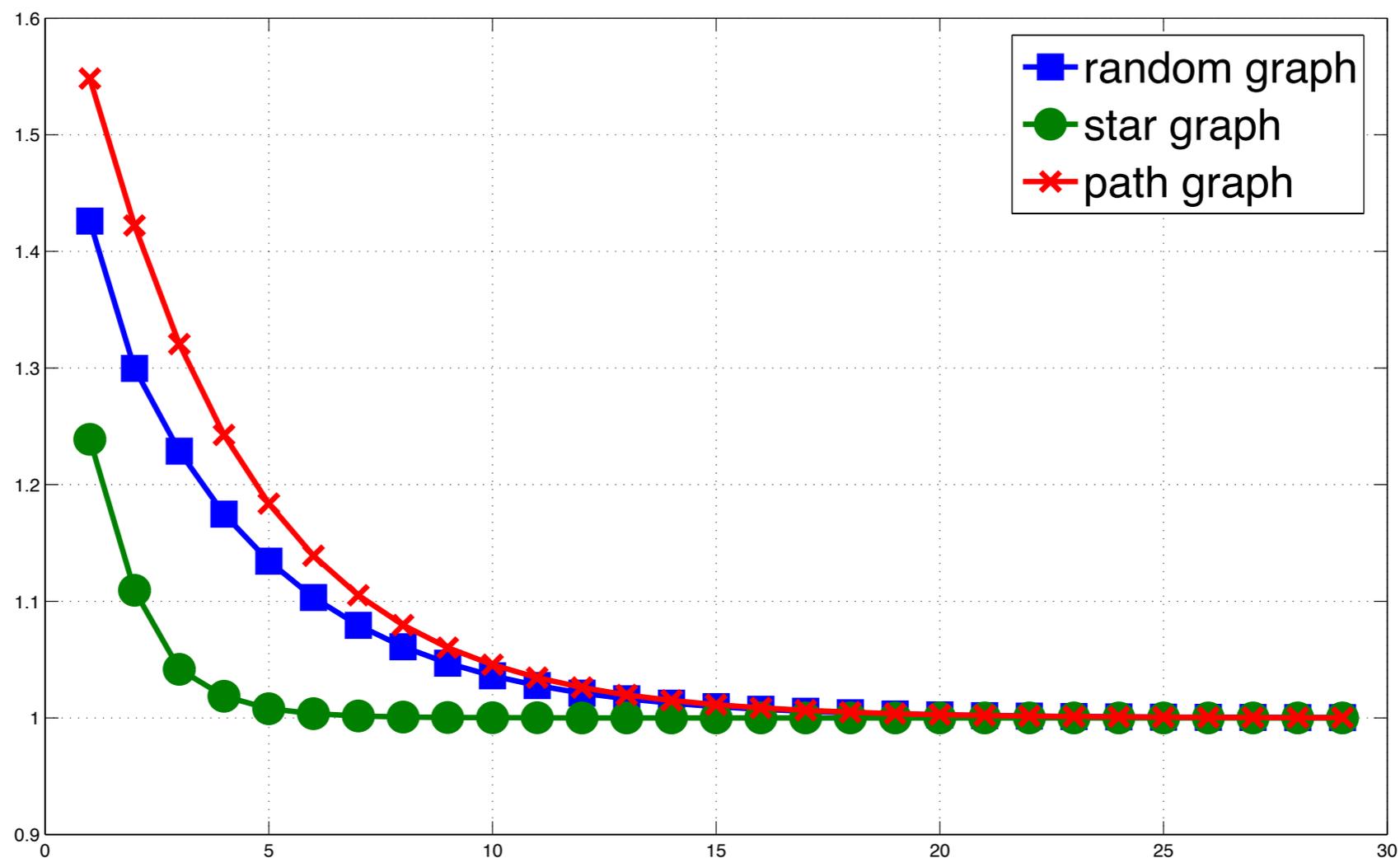
$$T = 15$$
$$\alpha(t) = \alpha = 10$$



Simulation Examples

Optimality Gap

$$\Delta = \frac{\mathcal{L}(x, u, \bar{\mu})}{\mathcal{L}(\bar{x}, \bar{u}, \bar{\mu})}$$



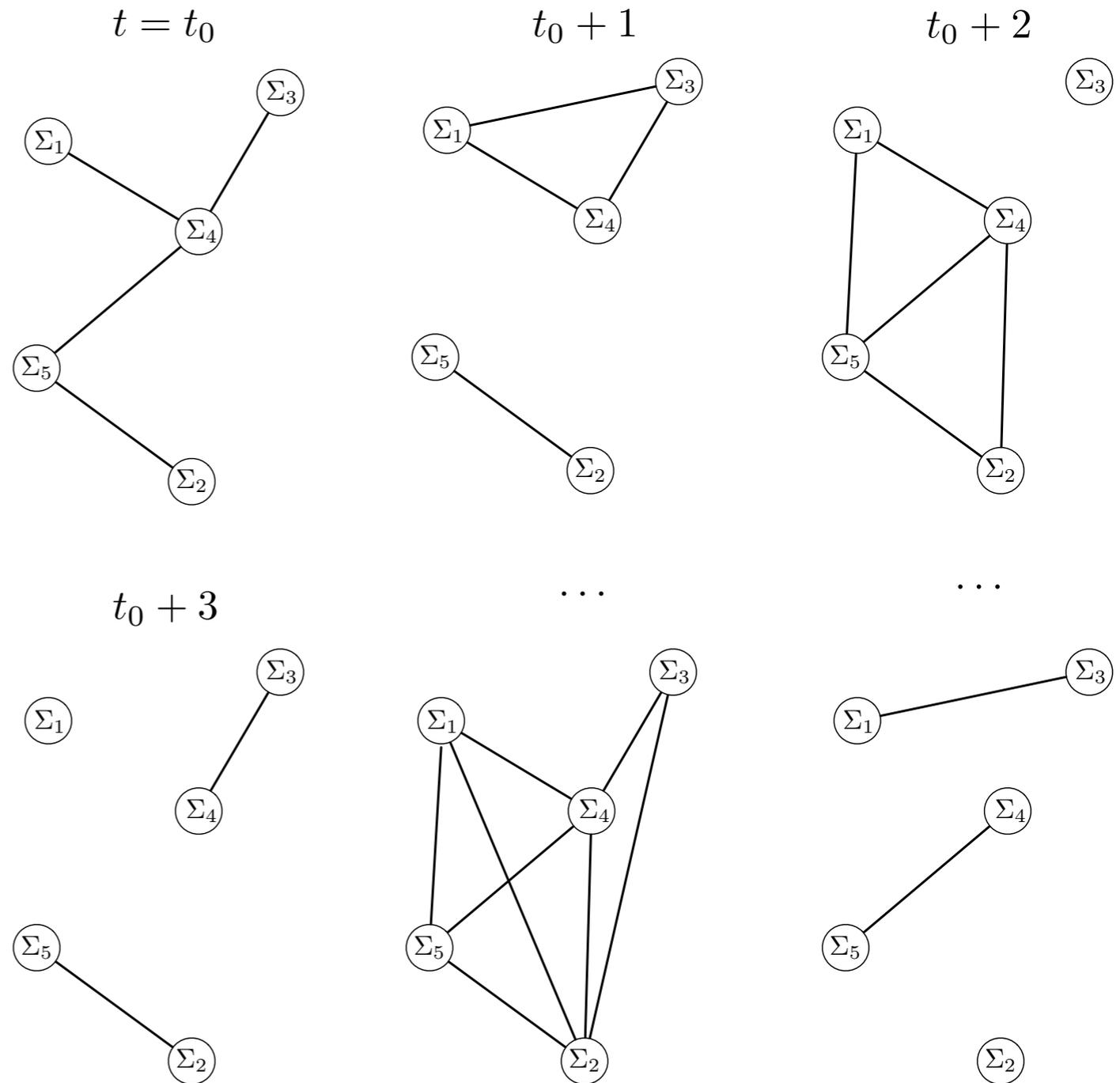
Switching Communication

agents can communicate over a network

*switching communication

$\sigma : \{0, 1, \dots\} \rightarrow \mathcal{G}$
switching signal

$$\mathcal{G}_{\sigma(t)} = (\mathcal{V}, \mathcal{E}_{\sigma(k)})$$



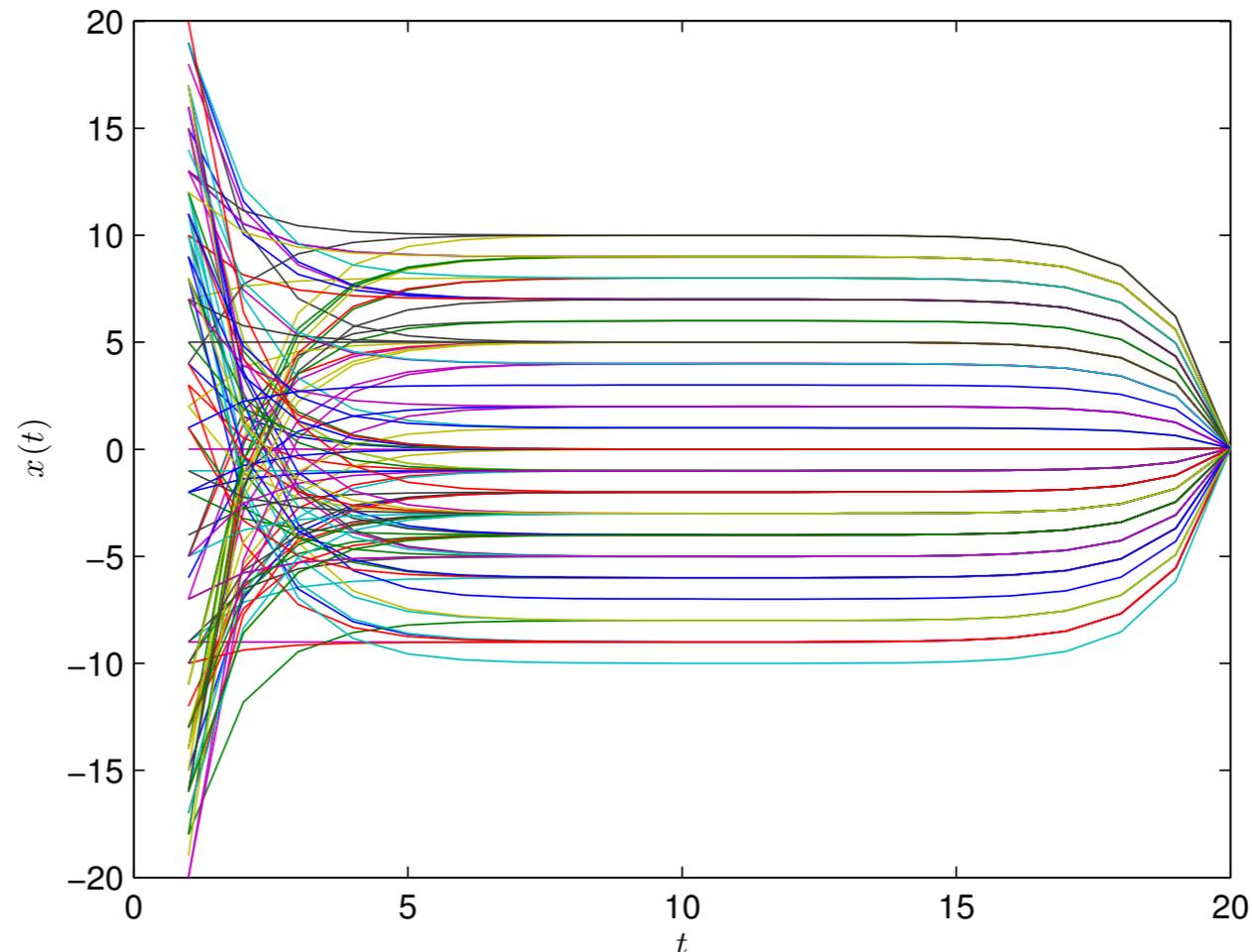
Switching Communication

“similar” analytic results

- uniformly jointly connected graphs

interesting results

- simulations using a random graph model to generate switching signal



Edge probability: $p = 0.1$



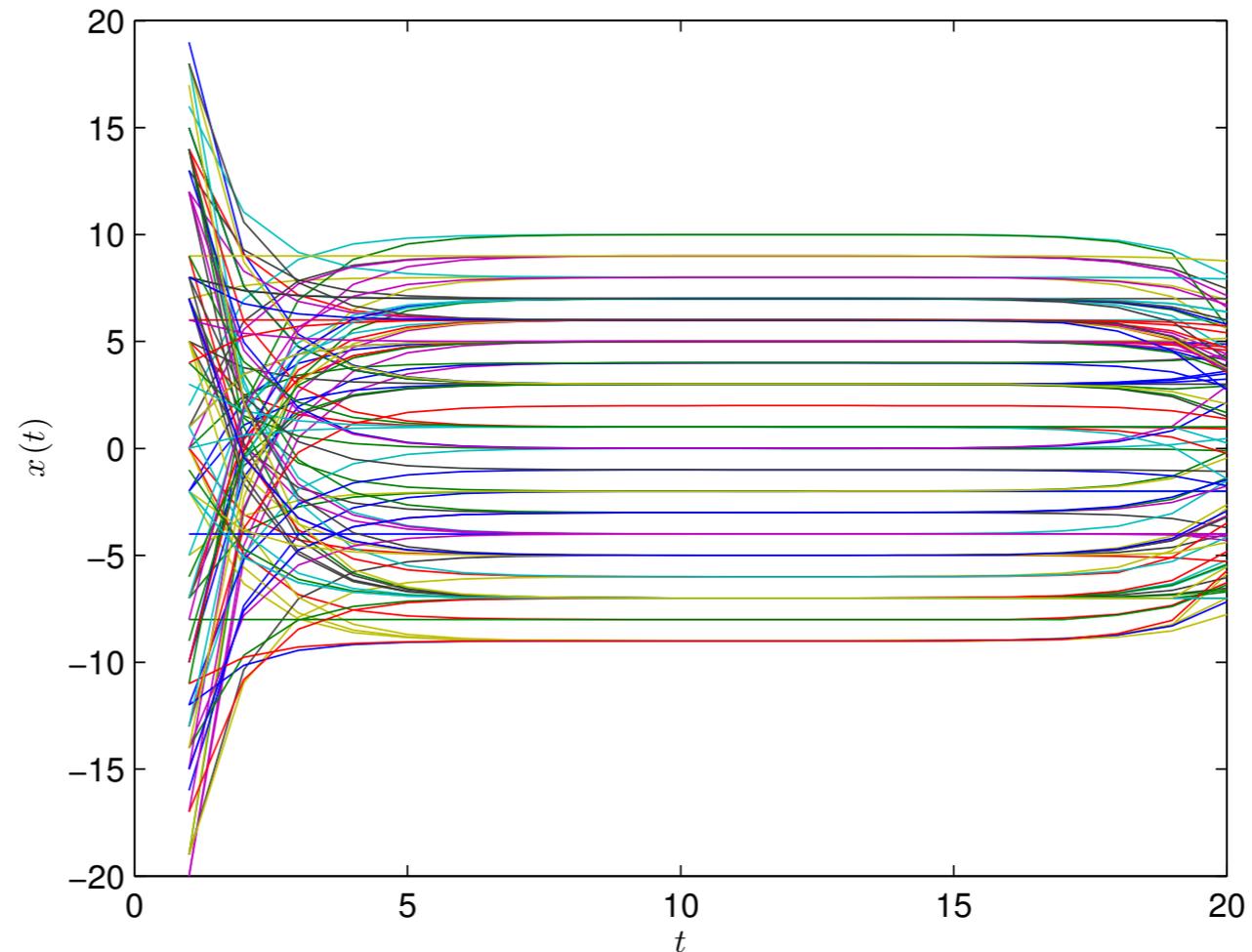
Switching Communication

“similar” analytic results

- uniformly jointly connected graphs

interesting results

- simulations using a random graph model to generate switching signal



Edge probability: $p = 0.01$ (not enough communication)



Switching Communication

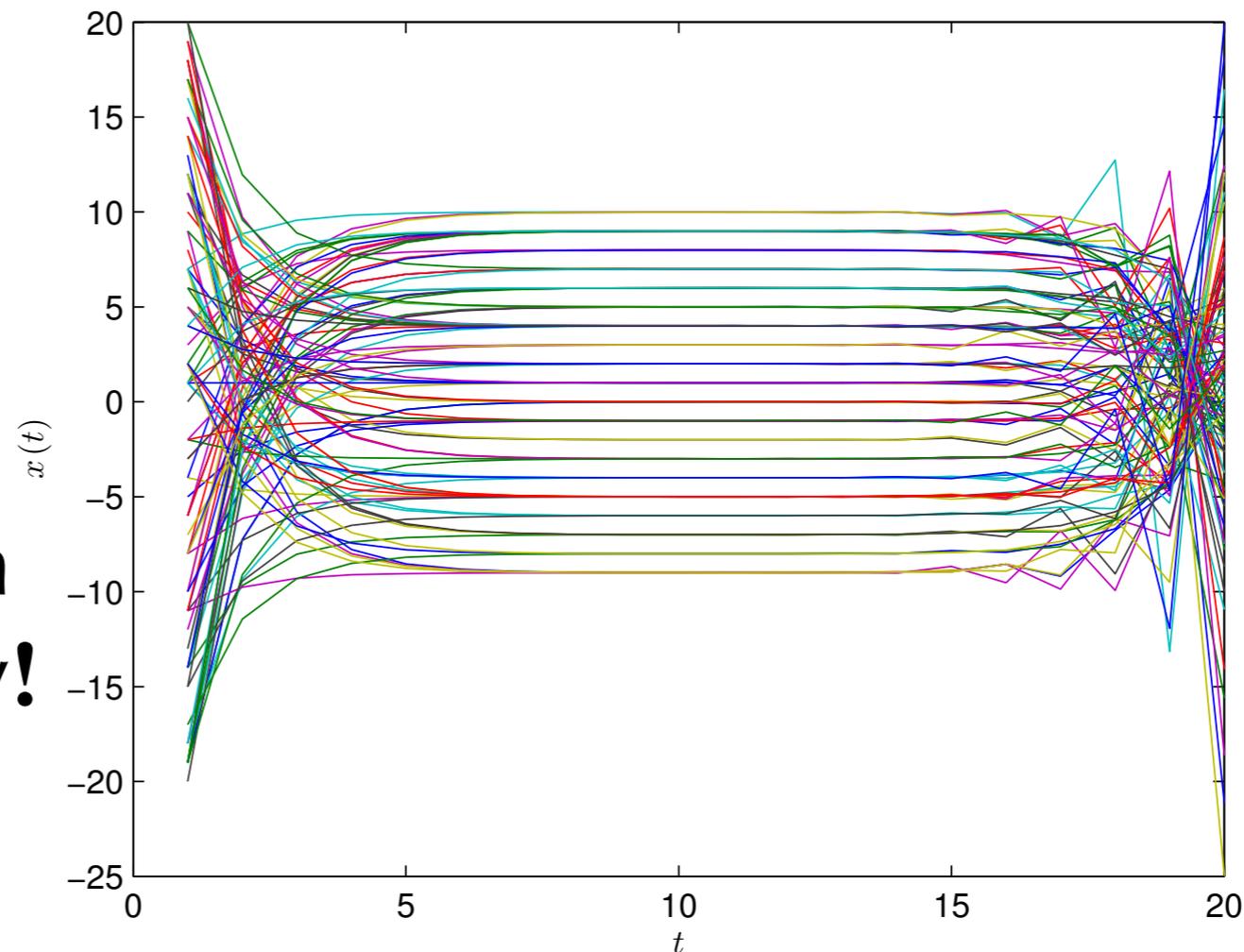
“similar” analytic results

- uniformly jointly connected graphs

interesting results

– simulations using a random graph model to generate switching signal

more communication can lead to instability!



Edge probability: $p = 0.15$



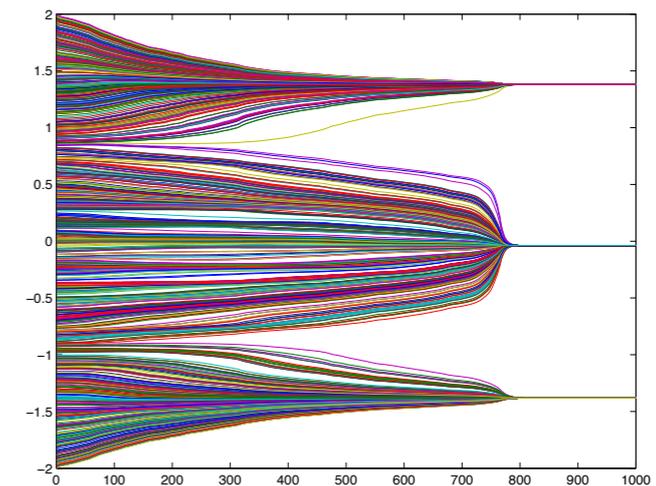
Concluding Remarks

SHPA algorithm is an attempt to understand the complexities of *real-time distributed optimization problems*

- *interplay between dynamic systems and distributed optimization
- *step-size, graph structure, preferences
- *simple set-up, non-trivial results

limitless extensions...

- *state-dependent graphs, random graphs
- *more sophisticated dynamics
- *saddle-point problems and multi-agent systems
- *and more...



Acknowledgements



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References:

- [1] D. Zelazo, M. Bürger, and F. Allgöwer, "A Finite-Time Dual Method for Negotiation between Dynamical Systems," *SIAM Journal of Control and Optimization*, vol. 51, no. 1, pp. 172–194, Jan. 2013.
- [2] D. Zelazo, M. Bürger, and F. Allgöwer, "Dynamic Negotiation Under Switching Communication," in *Mathematical System Theory -- Festschrift in Honor of Uwe Helmke on the Occasion of his Sixtieth Birthday*, K. Hüper and J. Trumpf, Eds. CreateSpace, 2013, pp. 479–500.

Questions?

